

# **DIO3232B**

## **Digital I/O Card**

### **Software Manual (V1.2)**

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## Correction record

Version	Record
1.0	New
1.1	Add new chapter (chap. 1) to describe about compatibility about the old version DIO3232
1.2	Add new function (dll V1.2 and later with FPGA upgrade): <b>DIO3232B_input_counter_config_set</b> <b>DIO3232B_input_counter_config_read</b> <b>DIO3232B_frequency_counter_enable</b> <b>DIO3232B_frequency_counter_disable</b> <b>DIO3232B_frequency_counter_test_enable</b>

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## **1. Compatibility about the DIO3232, DIO3232A and DIO3232B**

The life cycle of industrial control cards normally remain several years but sometimes the chips phase out during its life cycle.

JS Automation tries to keep all the availability of its products before the market phase out. DIO3232A is fully compatible with DIO3232, you can use it without any change of your old design, it also works with the upgrade version DIO3232B. The following tables will give you clear information of all these cards.

card model	compatibility	
	hardware	software
DIO3232	----	use DIO3232.dll
DIO3232A	direct compatible to DIO3232	DIO3232.dll
	direct compatible to DIO3232B with limited hardware function that DIO3232 provides	use DIO3232B.dll but only limit functions that DIO3232 provides
DIO3232B	down compatible to DIO3232	use DIO3232B.dll with old coding convention <sup>*1</sup> but only limit functions that DIO3232 provides
	down compatible to DIO3232A	use DIO3232B.dll with new or old coding convention <sup>*2</sup> but only limit functions that DIO3232 provides
	----	use DIO3232B.dll with new coding convention that provides full functions

\*1: old coding convention: the function call provides in DIO3232 software manual.

\*2: new coding convention: the function call provides in DIO3232B software manual.

\*\*We recommend to use new coding convention for DIO3232A for easier to upgrade if need.

## **2. How to install the software of DIO3232B**

### **2.1 Install the PCI driver**

The PCI card is a plug and play card, once you add a new card on the window system will detect while it is booting. Please follow the following steps to install your new card.

In WinXP/7 and up system you should: (take Win XP as example)

1. Make sure the power is off
2. Plug in the interface card
3. Power on
4. A hardware install wizard will appear and tell you it finds a new PCI card
5. Do not response to the wizard, just Install the file  
(..|DIO3232B|Software\WinXP\_7\ or if you download from website please execute the file  
DIO3232B\_Install.exe to get the file)
6. After installation, power off
7. Power on, it's ready to use

For more detail of step by step installation guide, please refer the file “installation.pdf “ on the CD come with the product or register as a member of our user’s club at:

<http://automation.com.tw/>

to download the complementary documents.

### **3. Where to find the file you need**

---

#### **WinXP/7 and up**

The directory will be located at

.. \ JS Automation \DIO3232B\API\ (header files and lib files for VB,VC,BCB,C#)

.. \ JS Automation \DIO3232B\Driver\ (backup copy of DIO3232B drivers)

.. \ JS Automation \DIO3232B\exe\ (demo program and source code)

The system driver is located at ..\system32\Drivers and the DLL is located at ..\system.

For your easy startup, the demo program with source code demonstrates the card functions and help file.

## **4. About the DIO3232B software**

DIO3232B software includes a set of dynamic link library (DLL) and system driver that you can utilize to control the I/O card's ports and points separately.

Your DIO3232B software package includes setup driver, tutorial example and test program that help you how to setup and run appropriately, as well as an executable file which you can use to test each of the DIO3232B functions within Windows' operation system environment.

### **4.1 What you need to get started**

To set up and use your DIO3232B software, you need the following:

- DIO3232B software
- DIO3232B hardware
  - Main board
  - Wiring board (Option)

### **4.2 Software programming choices**

You have several options to choose from when you are programming DIO3232B software. You can use Borland C/C++, Microsoft Visual C/C++, Microsoft Visual Basic, or any other Windows-based compiler that can call into Windows dynamic link libraries (DLLs) for use with the DIO3232B software.

## **5. DIO3232B Language support**

The DIO3232B software library is a DLL used with WinXP/ 7 and up. You can use these DLL with any Windows integrating development environment that can call Windows DLLs.

### **5.1 Building applications with the DIO3232B software library**

The DIO3232B function reference topic contains general information about building DIO3232B applications, describes the nature of the DIO3232B files used in building DIO3232B applications, and explains the basics of making applications using the following tools:

#### **Applications tools**

- Microsoft Visual C/C++
- Borland C/C++
- Microsoft Visual C#
- Microsoft Visual Basic
- Microsoft VB.net

If you are not using one of the tools listed, consult your development tool reference manual for details on creating applications that call DLLs.

### **5.2 DIO3232B Windows libraries**

The DIO3232B for Windows function library is a DLL called **DIO3232B.dll**. Since a DLL is used, DIO3232B functions are not linked into the executable files of applications. Only the information about the DIO3232B functions in the DIO3232B import libraries is stored in the executable files.

Import libraries contain information about their DLL-exported functions. They indicate the presence and location of the DLL routines. Depending on the development tools you are using, you can make your compiler and linker aware of the DLL functions through import libraries or through function declarations.

Refer to **Table 1** to determine to which files you need to link and which to include in your development to use the DIO3232B functions in DIO3232B.dll.

<b>Header Files and Import Libraries for Different Development Environments</b>		
<b>Language</b>	<b>Header File</b>	<b>Import Library</b>
<b>Microsoft Visual C/C++</b>	DIO3232B.h	DIO3232BVC.lib
<b>Borland C/C++</b>	DIO3232B.h	DIO3232BBC.lib
<b>Microsoft Visual C#</b>	DIO3232B.cs	
<b>Microsoft Visual Basic</b>	DIO3232B.bas	
<b>Microsoft VB.net</b>	DIO3232B.vb	

**Table 1**

## **6. Basic concepts of digital I/O control**

The digital I/O control is the most common type of PC based application. For example, on the main board, printer port is the TTL level digital I/O.

### **Types of I/O classified by isolation**

If the system and I/O are not electrically connected, we call it is isolated. There are many kinds of isolation: by transformer, by photo-coupler, by magnetic coupler,... Any kind of device, they can break the electrical connection without breaking the signal is suitable for the purpose.

Currently, photo-coupler isolation is the most popular selection, isolation voltage up to 2000V or over is common. But the photo-coupler is limited by the response time, the high frequency type cost a lot. The new selection is magnetic coupler, it is design to focus on high speed application.

The merit of isolation is to avoid the noise from outside world to enter the PC system, if the noise comes into PC system without elimination, the system maybe get “crazy” by the noise disturbance. Of course the isolation also limits the versatile of programming as input or output at the same pin as the TTL does. The inter-connection of add-on card and wiring board maybe extend to several meters without any problem.

The non-isolated type is generally the TTL level input/output. The ground and power source of the input/output port come from the system. Generally you can program as input or output at the same pin as you wish. **The connection of wiring board and the add-on board is limited to 50cm or shorter** (depends on the environmental noise condition).

### **Types of Output classified by driver device**

There are several devices used as output driver, the relay, transistor or MOS FET, SCR and SSR. Relay is electric- mechanical device, its life time is about 1,000,000 times of switching. But on the other hand it has many selections such as high voltage or high current. It can also be used to switch DC load or AC load.

Transistor and MOS FET are basically semi-permanent devices. If you have selected the right ratings, it can work without switching life limit. But the transistor or MOS FET can only work in DC load condition.

The transistor or MOS FET also have another option is source or sink. For PMOS or PNP transistor is source type device, the load is one terminal connects to output and another connects to common ground, but NPN or NMOS is one terminal connects to output and the other connects to VCC+. **If you are concerned about hazard from high DC voltage while the load is floating, please choose the source type driver device.**

SCR (or triac) is seldom direct connect to digital output, but his relative SSR is the most often selection. In fact, SSR is a compact package of trigger circuit and triac. You can choose zero cross trigger (output command only turn on the output at power phase near zero to eliminate surge) or direct turn on type. SSR is working in AC load condition.

## Input debounce

Debounce is the function to filter the input jitters. From the microscope view of a switch input, you will see the contact does not come to close or release to open clearly. In most cases, it will contact-release-contact-release... for many times then go to steady state (ON or OFF). If you do not have the debounce function, you will read the input at high state and then next read will get low state, this maybe an error data for your decision of contact input.

Debounce can be implemented by hardware or software. Analog hardware debounce circuit will have fixed time constant to filter out the significant input signal, if you want to change the response time, the only way is to change the circuit device.

If digital debounce is implemented, maybe several filter frequency you can choose. To choose the filter frequency, please keep the Nyquist–Shannon sampling theorem in mind: filter sample frequency must at least twice of the input frequency. The following sample is a bad selection of debounce filter, the input frequency is not as low as less than half of the sample frequency, the output will generate a beat frequency. The DIO3232B has built-in digital debounce function by hardware, you can choose the debounce frequency from 100Hz, 200Hz, 1KHz up to 10KHz and if you need faster input frequency, you can program it no debounce (only limit by the photo-isolator response time).

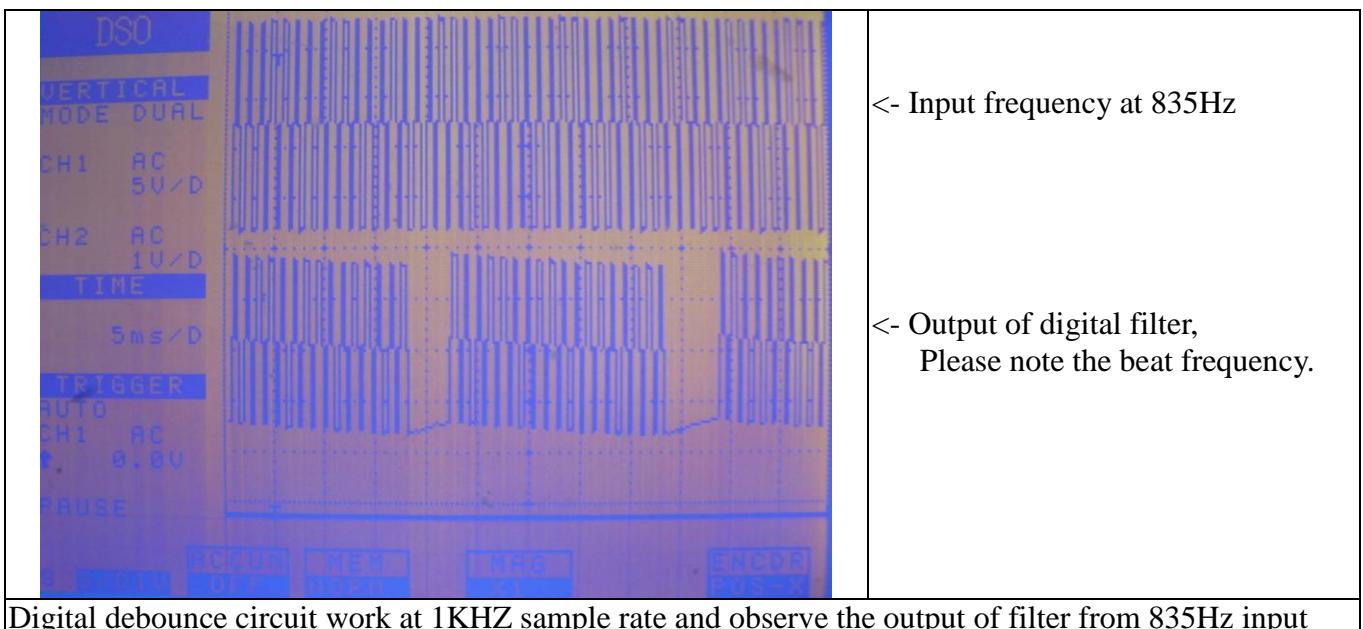


fig. 6.1 Digital debounce

You can also implement debounce by software; of course it will consumes the CPU time a lot, we do not recommend to use except for you really know what you want.

## **Input interrupt**

You can scan the input by polling, but the CPU will spend a lot of time to do null task. Another way is use a timer to sample the input at adequate time (remind the Nyquist–Shannon sampling theorem, at least double of the input frequency). The third one is directly allows the input to generate interrupt to CPU. To use direct interrupt from input, the noise coupled from input must take special care not to mal-trigger the interrupt. DIO3232B provides IN0 ~IN15as interrupt input.

## **Read back of Output status**

Some applications need to read back the output status, if the card does not provide output status read back, you can use a variable to store the status of output before you really command it output. Some cards provide the read back function but please note that **the read back status is come from the output register, not from the real physical output.**

## **7. Function format and language difference**

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### **7.1 Function format**

Every DIO3232B function is consist of the following format:

**Status = function\_name (parameter 1, parameter 2, ... parameter n)**

Each function returns a value in the **Status** global variable that indicates the success or failure of the function. A returned **Status** equal to zero that indicates the function executed successfully. A non-zero status indicates failure that the function did not execute successfully because of an error, or executed with an error.

**Note** : **Status** is a 32-bit unsigned integer.

The first parameter to almost every DIO3232B function is the parameter **CardID** which is located the driver of DIO3232B board you want to use those given operation. The **CardID** is assigned by DIP SW. You can utilize multiple devices with different card CardID within one application; to do so, simply pass the appropriate **CardID** to each function.

**Note:** **CardID** is set by rotary SW (**0x0-0xF**)

## 7.2 Variable data types

Every function description has a parameter table that lists the data types for each parameter. The following sections describe the notation used in those parameter tables and throughout the manual for variable data types.

Primary Type Names					
Name	Description	Range	C/C++	Visual BASIC	Pascal (Borland Delphi)
<b>u8</b>	8-bit ASCII character	0 to 255	char	Not supported by BASIC. For functions that require character arrays, use string types instead.	Byte
<b>I16</b>	16-bit signed integer	-32,768 to 32,767	short	Integer (for example: deviceNum%)	SmallInt
<b>U16</b>	16-bit unsigned integer	0 to 65,535	unsigned short for 32-bit compilers	Not supported by BASIC. For functions that require unsigned integers, use the signed integer type instead. See the i16 description.	Word
<b>I32</b>	32-bit signed integer	-2,147,483,648 to 2,147,483,647	long	Long (for example: count&)	LongInt
<b>U32</b>	32-bit unsigned integer	0 to 4,294,967,295	unsigned long	Not supported by BASIC. For functions that require unsigned long integers, use the signed long integer type instead. See the i32 description.	Cardinal (in 32-bit operating systems). Refer to the i32 description.
<b>F32</b>	32-bit single-precision floating-point value	-3.402823E+38 to 3.402823E+38	float	Single (for example: num!)	Single
<b>F64</b>	64-bit double-precision floating-point value	-1.797683134862 315E+308 to 1.7976831348623 15E+308	double	Double (for example: voltage Number)	Double

**Table 2**

### 7.3 Programming language considerations

Apart from the data type differences, there are a few language-dependent considerations you need to be aware of when you use the DIO3232B API. Read the following sections that apply to your programming language.

**Note:** Be sure to include the declaration functions of DIO3232B prototypes by including the appropriate DIO3232B header file in your source code. Refer to Building Applications with the DIO3232B Software Library for the header file appropriate to your compiler.

#### 7.3.1 C/C++

For C or C++ programmers, parameters listed as Input/Output parameters or Output parameters are pass-by-reference parameters, which means a pointer points to the destination variable should be passed into the function. For example, the Read Port function has the following format:

```
Status = DIO3232B_port_read(CardID, port, data);
```

where **CardID** and **port** are input parameters, and **data** is an output parameter. Consider the following example:

```
u8 CardID, port,  
u8 data,  
u32 Status;  
Status = DIO3232B_port_read(CardID, port, &data);
```

#### 7.3.2 Visual basic

The file DIO3232B.bas contains definitions for constants required for obtaining DIO Card information and declared functions and variable as global variables. You should use these constants symbols in the DIO3232B.bas, do not use the numerical values.

In Visual Basic, you can add the entire DIO3232B.bas file into your project. Then you can use any of the constants defined in this file and call these constants in any module of your program. To add the DIO3232B.bas file for your project in Visual Basic 4.0, go to the **File** menu and select the **Add File... option**. Select DIO3232B.bas, which is browsed in the DIO3232B \ API directory. Then, select **Open** to add the file to the project.

To add the DIO3232B.bas file to your project in Visual Basic 5.0 and 6.0, go to the **Project** menu and select **Add Module**. Click on the Existing tab page. Select DIO3232B.bas, which is in the DIO3232B \ API directory. Then, select **Open** to add the file to the project.

### 7.3.3 Borland C++ builder

To use Borland C++ builder as development tool, you should generate a .lib file from the .dll file by implib.exe.

**implib DIO3232Bbc.lib DIO3232B.dll**

Then add the **DIO3232Bbc.lib** to your project and add

**#include “DIO3232B.h”** to main program.

Now you may use the dll functions in your program. For example, the Read Port function has the following format:

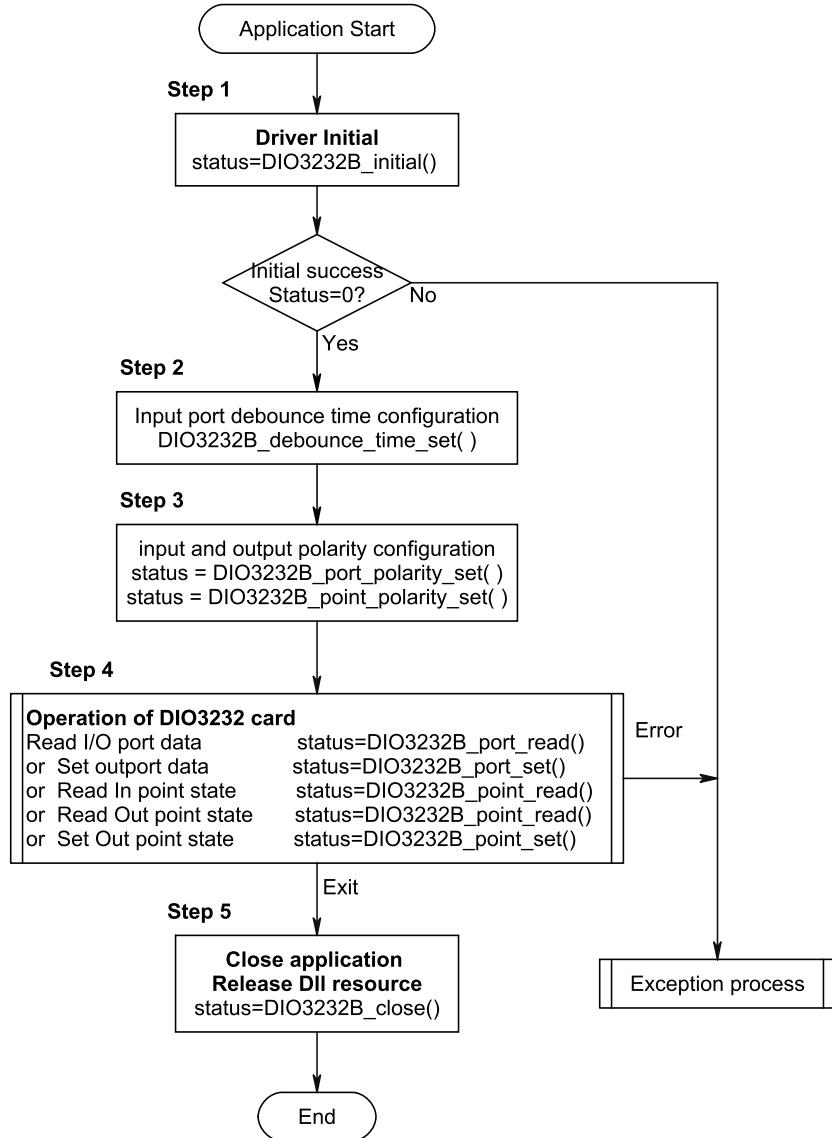
```
Status = DIO3232B_port_read(CardID, port, data);
```

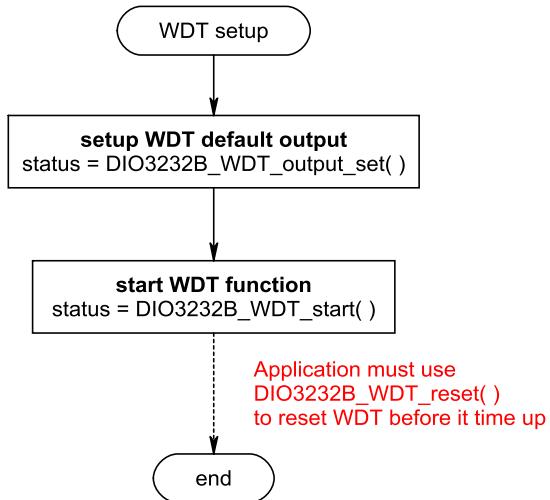
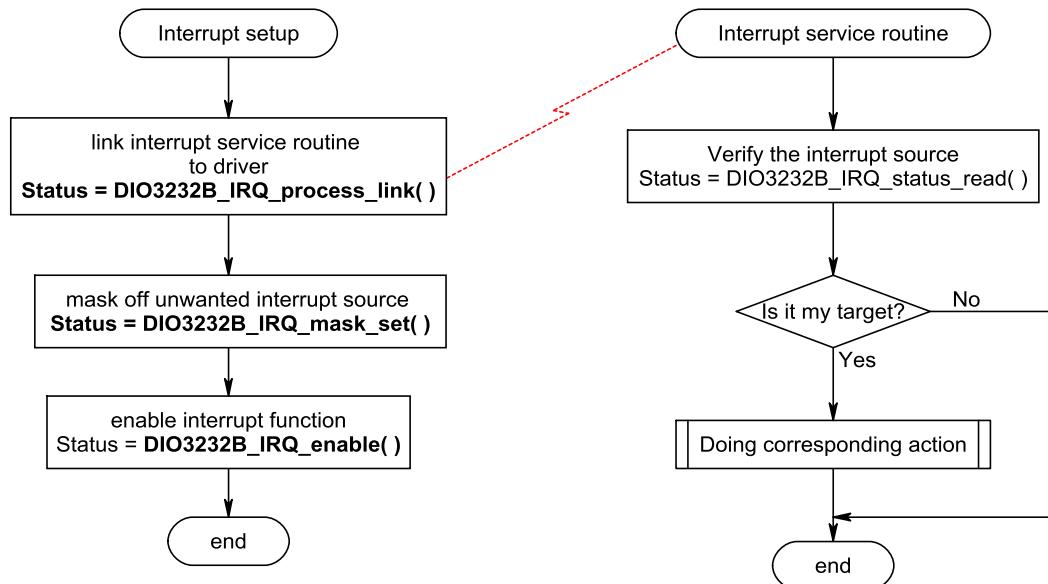
where **CardID** and **port** are input parameters, and **data** is an output parameter. Consider the following example:

```
u16 CardID, port;  
u8 data;  
u32 Status;  
Status = DIO3232B_port_read(CardID, port, &data);
```

## **8. Flow chart of application implementation**

### 8.1 DIO3232B Flow chart of application implementation





## **9. Software overview and dll function**

### **9.1 Initialization**

You need to initialize each time you run your application.

*DIO3232B\_initial( )* to initial the resources of the driver.

*DIO3232B\_close( )* to close the resources of the driver before you close your application.

*DIO3232B\_info( )* get the information of address assigned by the OS.

To check the firmware version,

*DIO3232B\_firmware\_version\_read( )* will do.

- **DIO3232B\_initial**

**Format:** `u32 status =DIO3232B_initial (void)`

**Purpose:** Initial the DIO3232B resource when start the Windows applications.

- **DIO3232B\_close**

**Format:** `u32 status =DIO3232B_close (void)`

**Purpose:** Release the DIO3232B resource when close the Windows applications.

- **DIO3232B\_info**

**Format:** `u32 status =DIO3232B_info(u8 CardID, u16 *address)`

**Purpose:** Read the physical I/O address assigned by O.S.

**Parameters:**

**Input:**

Name	Type	Description
CardID	u8	assigned by DIP/ROTARY switch( <b>0x0-0xF</b> )

**Output:**

Name	Type	Description
address	u16	physical I/O address assigned by OS

- **DIO3232B\_firmware\_version\_read**

**Format:** `u32 status =DIO3232B_firmware_version_read(u8 CardID, u8 Version[2])`

**Purpose:** Read the firmware version.

**Parameters:**

**Input:**

Name	Type	Description
CardID	u8	assigned by DIP/ROTARY switch( <b>0x0-0xF</b> )

**Output:**

Name	Type	Description
Version[2]	u8	the firmware version x.y x = Version[1] y = Version[0]

## 9.2 I/O Port R/W

Before using an input port, if you already know the maximum response time of the input signal you can setup the debounce time to filter out the undesired noise signal and get a noise-free signal. If you do not know the exact response, please use the conservative setting i.e. 100Hz debounce (sample rate 200Hz) is a common choice.

Use **DIO3232B\_debounce\_time\_set()** to configure the debounce time.

**DIO3232B\_debounce\_time\_read()** to read back the configuration data.

Irrespective of the input or output that sinks or sources, you can have positive logic or negative logic throughout all your coding by change the polarity configuration. DIO3232B provides the input output polarity configuration; use

**DIO3232B\_port\_polarity\_set()** to configure the polarity of each input of port,

**DIO3232B\_port\_polarity\_read()** to read back the polarity of each input of port.

For the bitwise polarity setting or read back, use

**DIO3232B\_point\_polarity\_set()** to configure the polarity of input;

**DIO3232B\_point\_polarity\_read()** to read back the polarity of input.

For the port input, output, use:

**DIO3232B\_port\_set()** to output byte data to output port,

**DIO3232B\_port\_read()** to read a byte data from I/O port,

For bitwise control, use

**DIO3232B\_point\_set()** to set output bit,

**DIO3232B\_point\_read()** to read I/O bit,

The input points (IN0~IN15) provide interrupt function to have fast response of input transition.

Please refer the 9.7 Interrupt function (**superset of DIO3232A**)for detail.

- **DIO3232B debounce time set**

**Format:** `u32 status = DIO3232B_debounce_time_set(u8 CardID , u8 port ,  
u8 debounce_time)`

**Purpose:** Set the input port debounce time

**Parameters:**

**Input:**

Name	Type	Description
CardID	u8	assigned by DIP/ROTARY switch( <b>0x0-0xF</b> )
port	u8	port number 0: input port0 for IN7-IN0 1: input port1 for IN15-IN8 2: input port2 for IN23-IN16 3: input port3 for IN31-IN24
debounce_time	u8	Debounce time selection: 0: no debounce (response limit by photo-coupler speed) 1: drop under 10ms pulse(100Hz) 2: drop under 5ms pulse(200Hz) 3: drop under 1ms pulse(1KHz) 4: drop under 0.5ms pulse( <b>default</b> , 2KHz)

- **DIO3232B debounce time read**

**Format:** `u32 status = DIO3232B_debounce_time_read(u8 CardID , u8 port ,  
u8 * debounce_time)`

**Purpose:** Read back the input port debounce time

**Parameters:**

**Input:**

Name	Type	Description
CardID	u8	assigned by DIP/ROTARY switch( <b>0x0-0xF</b> )
port	u8	port number 0: input port0 for IN7-IN0 1: input port1 for IN15-IN8 2: input port2 for IN23-IN16 3: input port3 for IN31-IN24

**Output:**

Name	Type	Description
debounce_time	u8	Debounce time selection: 0: no debounce (response limit by photo-coupler speed) 1: drop under 10ms pulse(100Hz) 2: drop under 5ms pulse(200Hz) 3: drop under 1ms pulse(1KHz) 4: drop under 0.5ms pulse( <b>default</b> , 2KHz)

- **DIO3232B\_port\_polarity\_set**

**Format:** u32 status = DIO3232B\_port\_polarity\_set(u8 CardID, u8 port , u8 polarity)

**Purpose:** Sets the I/O port polarity.

**Parameters:**

**Input:**

Name	Type	Description
CardID	u8	assigned by DIP/ROTARY switch( <b>0x0-0xF</b> )
port	u8	port number 0: input port0 for IN7-IN0 1: input port1 for IN15-IN8 2: input port2 for IN23-IN16 3: input port3 for IN31-IN24 4: output port0 for OUT7- OUT0 5: output port1 for OUT15- OUT8 6: output port2 for OUT23- OUT16 7: output port3 for OUT31- OUT24
polarity	u8	bitmap of polarity values take port 7 as example: bit7: OUT31 ... bit0: OUT24 bit data =0, normal polarity (default) bit data =1, invert polarity

- **DIO3232B\_port\_polarity\_read**

**Format:** u32 status = DIO3232B\_port\_polarity\_read(u8 CardID , u8 port , u8 \*polarity)

**Purpose:** Read the I/O port polarity.

**Parameters:**

**Input:**

Name	Type	Description
CardID	u8	assigned by DIP/ROTARY switch( <b>0x0-0xF</b> )
port	u8	port number 0: input port0 for IN7-IN0 1: input port1 for IN15-IN8 2: input port2 for IN23-IN16 3: input port3 for IN31-IN24 4: output port0 for OUT7- OUT0 5: output port1 for OUT15- OUT8 6: output port2 for OUT23- OUT16 7: output port3 for OUT31- OUT24

**Output:**

Name	Type	Description
polarity	u8	bitmap of polarity values take port 6 as example: bit7: OUT23 ... bit0: OUT16 bit data =0, normal polarity (default) bit data =1, invert polarity

- **DIO3232B\_point\_polarity\_set**

**Format:** u32 status = DIO3232B\_point\_polarity\_set(u8 CardID, u8 port , u8 point , u8 state)

**Purpose:** Sets the I/O point polarity.

**Parameters:**

**Input:**

Name	Type	Description
CardID	u8	assigned by DIP/ROTARY switch( <b>0x0-0xF</b> )
port	u8	port number 0: input port0 for IN7-IN0 1: input port1 for IN15-IN8 2: input port2 for IN23-IN16 3: input port3 for IN31-IN24 4: output port0 for OUT7- OUT0 5: output port1 for OUT15- OUT8 6: output port2 for OUT23- OUT16 7: output port3 for OUT31- OUT24
point	u8	point number 0~7 take port 5 as example, 7: OUT15 ... 0: OUT8
state	u8	0, normal polarity (default) 1, invert polarity

- **DIO3232B\_point\_polarity\_read**

Format: **u32 status = DIO3232B\_point\_polarity\_read(u8 CardID , u8 port , u8 point , u8 \*state)**

**Purpose:** Read the I/O point polarity.

**Parameters:**

**Input:**

Name	Type	Description
CardID	u8	assigned by DIP/ROTARY switch( <b>0x0-0xF</b> )
port	u8	port number 0: input port0 for IN7-IN0 1: input port1 for IN15-IN8 2: input port2 for IN23-IN16 3: input port3 for IN31-IN24 4: output port0 for OUT7- OUT0 5: output port1 for OUT15- OUT8 6: output port2 for OUT23- OUT16 7: output port3 for OUT31- OUT24
point	u8	point number 0~7 take port 4 as example, 7: OUT7 ... 0: OUT0

**Output:**

Name	Type	Description
state	u8	0, normal polarity (default) 1, invert polarity

- **DIO3232B\_port\_set**

**Format:** u32 status = DIO3232B\_port\_set(u8 CardID, u8 port , u8 data)

**Purpose:** Set the output port data.

**Parameters:**

**Input:**

Name	Type	Description
CardID	u8	assigned by DIP/ROTARY switch( <b>0x0-0xF</b> )
port	u8	port number 0: invalid 1: invalid 2: invalid 3: invalid 4: output port0 for OUT7- OUT0 5: output port1 for OUT15- OUT8 6: output port2 for OUT23- OUT16 7: output port3 for OUT31- OUT24
data	u8	output values: b7~b0 take port 5 as example, b7: data of OUT15 ... b0: data of OUT8

**Note:** The physical output will depend on the polarity you configured.

- **DIO3232B\_port\_read**

**Format:** u32 status =DIO3232B\_port\_read(u8 CardID, u8 port, u8 \*data)

**Purpose:** Read input port data or read back the output port register data.

**Parameters:**

**Input:**

Name	Type	Description
CardID	u8	assigned by DIP/ROTARY switch( <b>0x0-0xF</b> )
port	u8	port number 0: input port0 for IN7-IN0 1: input port1 for IN15-IN8 2: input port2 for IN23-IN16 3: input port3 for IN31-IN24 4: output port0 for OUT7- OUT0 5: output port1 for OUT15- OUT8 6: output port2 for OUT23- OUT16 7: output port3 for OUT31- OUT24

**Output:**

Name	Type	Description
data	u8	output values: b7~b0 take port 4 as example, b7: data of OUT7 ... b0: data of OUT0

**Note:** The physical output will depend on the polarity you configured.

- **DIO3232B\_point\_set**

**Format:** u32 status = DIO3232B\_point\_set(u8 CardID, u8 port , u8 point, u8 state)

**Purpose:** Set the output point.

**Parameters:**

**Input:**

Name	Type	Description
CardID	u8	assigned by DIP/ROTARY switch( <b>0x0-0xF</b> )
port	u8	port number 0: invalid 1: invalid 2: invalid 3: invalid 4: output port0 for OUT7- OUT0 5: output port1 for OUT15- OUT8 6: output port2 for OUT23- OUT16 7: output port3 for OUT31- OUT24
point	u8	point number 0~7 take port 5 as example, 7: OUT15 ... 0: OUT8
state	u8	state of output point 0: inactive 1: active

**Note:** The physical output will depend on the polarity you configured.

- **DIO3232B\_point\_read**

**Format:** u32 status =DIO3232B\_point\_read(u8 CardID, u8 port , u8 point , u8 \*state)

**Purpose:** Read input point data or read back the output point register data.

**Parameters:**

**Input:**

Name	Type	Description
CardID	u8	assigned by DIP/ROTARY switch( <b>0x0-0xF</b> )
port	u8	port number 0: input port0 for IN7-IN0 1: input port1 for IN15-IN8 2: input port2 for IN23-IN16 3: input port3 for IN31-IN24 4: output port0 for OUT7- OUT0 5: output port1 for OUT15- OUT8 6: output port2 for OUT23- OUT16 7: output port3 for OUT31- OUT24
point	u8	point number 0~7

**Output:**

Name	Type	Description
state	u8	state of output point 0: inactive 1: active

**Note:** The physical output will depend on the polarity you configured.

### 9.3 Input Counter (Only valid for DIO3232B)

The DIO3232B IN7~IN0 inputs can work as counter input to 16bit COUNTER7 ~ COUNTER0.

The counter model is shown as follows:

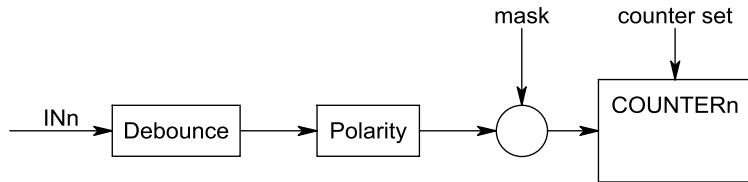


fig. 9.1 counter function model

From the model, you can see the input polarity and debounce block, they are the same as general purpose input (Refer *DIO3232B\_port\_polarity\_set()*, *DIO3232B\_debounce\_time\_set()*). Mask and counter set are dedicated function of counter. Each counter can be mask off function (stop counting input signal and keep the counter value) or set it to any value.

To use the counter function, the most common is read or set the counter value.

*DIO3232B\_input\_counter\_all\_set()* to set values to all counters (set 0 value functions as counter reset) or read all counters by:

*DIO3232B\_input\_counter\_all\_read()* or set single counter's value by:

*DIO3232B\_input\_counter\_set()* and read back single counter's value by:

*DIO3232B\_input\_counter\_read()*

If any counter you want to temporary stop or work, you can switch the mask ON/OFF by:

*DIO3232B\_input\_counter\_mask\_set()* and read back by

*DIO3232B\_input\_counter\_mask\_read()*

All the counter function can be enable or disable (similar to real counter power off and the counter value will set to 0) by:

*DIO3232B\_input\_counter\_control\_set()* and read back to check the status by:

*DIO3232B\_input\_counter\_control\_read()*

If the input counter work with the timer, you can count the frequency on the base of timer time constant. You can configure the input counter as pure counter function or work with the timer as frequency counter, both functions can choose the signal source from TTL IO07~IO00 or from isolated input IN07~IN00 , mask off the unused channels by

*DIO3232B\_input\_counter\_config\_set()* and read back for verification by

*DIO3232B\_input\_counter\_config\_read()*

To start the frequency counter operation, you need to enable the function. It will control the on-board timer and set the time constant as you specified.

*DIO3232B\_frequency\_counter\_enable()*, to stop the frequency counter by:

*DIO3232B\_frequency\_counter\_disable()*

Owing to the time base clock is generate from PCI bus clock, the timing accuracy is sometimes not meet your requirement, you can use a accurate frequency counter to count the test output of the timer by:

*DIO3232B\_frequency\_counter\_test\_enable()*

- **DIO3232B\_input\_counter\_all\_set**

**Format:** `u32 status = DIO3232B_input_counter_all_set(u8 CardID, u16 data[8])`

**Purpose:** set input counters' data.

**Parameters:**

**Input:**

Name	Type	Description
CardID	u8	assigned by DIP/ROTARY switch( <b>0x0-0xF</b> )
data[8]	u16	data to be set to counters data[7]: for COUNTER7 ... data[0]: for COUNTER0

\*Set counter to '0' is equivalent to counter clear.

- **DIO3232B\_input\_counter\_all\_read**

**Format:** `u32 status = DIO3232B_input_counter_all_read(u8 CardID,u16 data[8])`

**Purpose:** To read input counters' data on the fly.

**Parameters:**

**Input:**

Name	Type	Description
CardID	u8	assigned by DIP/ROTARY switch( <b>0x0-0xF</b> )

**Output:**

Name	Type	Description
data[8]	u16	data set to counters data[7]: for COUNTER7 ... data[0]: for COUNTER0

- **DIO3232B\_input\_counter\_set**

**Format:** `u32 status = DIO3232B_input_counter_set(u8 CardID,u8 index, u16 data)`

**Purpose:** set input counter's datum.

**Parameters:**

**Input:**

Name	Type	Description
CardID	u8	assigned by DIP/ROTARY switch( <b>0x0-0xF</b> )
index	u8	counter index 7: for COUNTER7 ... 0: for COUNTER0
data	u16	datum to be set to counter

\*Set counter to '0' is equivalent to counter clear.

- **DIO3232B\_input\_counter\_read**

**Format:** `u32 status = DIO3232B_input_counter_read(u8 CardID,u8 index, u16 *data)`

**Purpose:** To read input counter's datum on the fly.

**Parameters:**

**Input:**

Name	Type	Description
CardID	u8	assigned by DIP/ROTARY switch( <b>0x0-0xF</b> )
index	u8	counter index 7: for COUNTER7 ... 0: for COUNTER0

**Output:**

Name	Type	Description
data	u16	counter's datum

- **DIO3232B\_input\_counter\_mask\_set**

**Format:** `u32 status = DIO3232B_input_counter_mask_set(u8 CardID, u8 mask)`

**Purpose:** set input counters' operation mask.

**Parameters:**

**Input:**

Name	Type	Description
CardID	u8	assigned by DIP/ROTARY switch( <b>0x0-0xF</b> )
mask	u8	bitmap of input mask value bit7: for COUNTER7 ... bit0: for COUNTER0 If corresponding bit =0, mask off the input, counter will stop and keep the counting value If corresponding bit =1, counter counts the input (if the counter is enabled)

\*counter mask off is equivalent to 'Halt' counter operation.

- **DIO3232B\_input\_counter\_mask\_read**

**Format:** `u32 status = DIO3232B_input_counter_mask_read(u8 CardID,u8 * mask)`

**Purpose:** To read input counter operation mask.

**Parameters:**

**Input:**

Name	Type	Description
CardID	u8	assigned by DIP/ROTARY switch(0x0-0xF)

**Output:**

Name	Type	Description
mask	u8	<p>bitmap of input mask value  bit7: for COUNTER7  ...  bit0: for COUNTER0</p> <p>If corresponding bit =0, mask off the input,  counter will stop and keep the counting value  If corresponding bit =1, counter counts the  input (if the counter is enabled)</p>

- **DIO3232B\_input\_counter\_control\_set**

**Format:** `u32 status = DIO3232B_input_counter_control_set(u8 CardID, u8 control)`

**Purpose:** set input counter control.

**Parameters:**

**Input:**

Name	Type	Description
CardID	u8	assigned by DIP/ROTARY switch(0x0-0xF)
control	u8	<p>COUNTER control:  0: disable, all counter stops  1: enable, all counter clear to 0 before counters  response to input trigger (if no mask)</p>

- **DIO3232B\_input\_counter\_control\_read**

**Format:** `u32 status = DIO3232B_input_counter_control_read(u8 CardID, u8 *control)`

**Purpose:** To read input counter control status

**Parameters:**

**Input:**

Name	Type	Description
CardID	u8	assigned by DIP/ROTARY switch(0x0-0xF)

**Output:**

Name	Type	Description
control	u8	<p>COUNTER control:  0: disable, all counter stops and clear to 0  1: enable, counters response to input trigger (if  no mask)</p>

- **DIO3232B\_input\_counter\_config\_set**

**Format:** `u32 status = DIO3232B_input_counter_config_set(u8 CardID, u8 mask, u8 source, u8 mode)`

**Purpose:** set the import or TTL/IO to in\_counter or frequency\_counter

**Parameters:**

**Input:**

Name	Type	Description
CardID	u8	assigned by DIP/ROTARY switch( <b>0x0-0xF</b> )
mask	u8	<p>bitmap of input mask value bit7: for COUNTER7 ... bit0: for COUNTER0</p> <p>If corresponding bit =0, mask off the input, counter will stop and keep the counting value If corresponding bit =1, counter counts the input (if the counter is enabled)</p>
source	u8	<p>bit7~bit0 bit7 0 : import IN7      1: IO07*</p> <p>... bit0 0 : import IN0      1: IO00*</p>
mode	u8	<p>bit7~bit0 bit7 for counter7 0: in_counter      1: frequency_counter ... bit0 for counter0 0: in_counter      1: frequency_counter</p>

\*To select the signal source from TTL IO07~IO00 will also set the TTL port0 to input mode.

- **DIO3232B\_input\_counter\_config\_read**

Format: `u32 status = DIO3232B_input_counter_config_read(u8 CardID, u8 *mask,  
u8 *sourc, u8 *mode)`

Purpose: read the import or TTL/IO is in\_counter or frequency\_counter

Parameters:

**Input:**

Name	Type	Description
CardID	u8	assigned by DIP/ROTARY switch( <b>0x0-0xF</b> )

**Output:**

Name	Type	Description
mask	u8	bitmap of input mask value bit7: for COUNTER7 ... bit0: for COUNTER0 If corresponding bit =0, mask off the input, counter will stop and keep the counting value If corresponding bit =1, counter counts the input (if the counter is enabled)
source	u8	bit7~bit0 bit7 0 : inport IN7      1: IO07* ... bit0 0 : inport IN0      1: IO00*
mode	u8	bit7~bit0 bit7 for counter7 0: in_counter      1: frequency_counter ... bit0 for counter0 0: in_counter      1: frequency_counter

- **DIO3232B\_frequency\_counter\_enable**

**Format:** u32 status = DIO3232B\_frequency\_counter\_enable(u8 CardID, u32 timer)

**Purpose:** enable frequency counter

**Parameters:**

**Input:**

Name	Type	Description
CardID	u8	assigned by DIP/ROTARY switch( <b>0x0-0xF</b> )
timer	u32	set the timer time constant on 1us time base for the input counter. Say, set timer=10000, you will have the counter data on 10ms time base then the frequency per second will be: counter data *100

**Note:** Once the frequency counter enabled, the timer will be occupied by the frequency counting function. DIO3232B\_timer\_set, DIO3232B\_timer\_start, DIO3232B\_timer\_stop, DIO3232B\_IRQ\_mask\_set can't be used until the frequency counter disabled. The IRQ mask bit 16 will automatically set to 1 under frequency counter function.

- **DIO3232B\_frequency\_counter\_disable**

**Format:** u32 status = DIO3232B\_frequency\_counter\_disable(u8 CardID)

**Purpose:** disable frequency counter

**Parameters:**

**Input:**

Name	Type	Description
CardID	u8	assigned by DIP/ROTARY switch( <b>0x0-0xF</b> )

- **DIO3232B\_frequency\_counter\_test\_enable**

**Format:** u32 status = DIO3232B\_frequency\_counter\_test\_enable(u8 CardID,u8 enable)

**Purpose:** the TTL IO10 will have a toggled signal output of time base when frequency counter enabled

**Parameters:**

**Input:**

Name	Type	Description
CardID	u8	assigned by DIP/ROTARY switch( <b>0x0-0xF</b> )
enable	u8	0: disable test out 1: enable test out TTL IO10

**Note:** At the test mode, the TTL port0 will automatically set to output mode and the timer time up will toggles the IO10. You can use a scope or frequency counter to measure the time and fine adjust the time constant. The TTL port0 will return to its original setting (as input or output) while the test is disabled.

#### 9.4 TTL I/O Port R/W (only valid for DIO3232B)

DIO3232B has not only isolated input/output ports but it also provides 2 TTL I/O ports which are more flexible for non-isolated application. The ports can be configured as input or output on port base. The port can be set at normal high or normal low voltage during power on by the on card jumper JP1 and JP2. (Refer Hardware manual, chapter 8 Hardware settings)

To configure the port as input or output by:

***DIO3232B\_TTL\_IO\_config\_set()*** and read back the configuration by:

***DIO3232B\_TTL\_IO\_config\_read()***.

To change the polarity as you need by:

***DIO3232B\_TTL\_IO\_polarity\_set()*** and read back to verify by:

***DIO3232B\_TTL\_IO\_polarity\_read()***.

For the bitwise polarity set and read, use:

***DIO3232B\_TTL\_IO\_point\_polarity\_set()*** and read back to verify by:

***DIO3232B\_TTL\_IO\_point\_polarity\_read()***.

At noisy environment, maybe you need debounce function to keep the signal integrity; TTL IO also provides digital input debounce function. There are 13 ranges: 100Hz, 200Hz, 1KHz ... up to 10MHz and no debounce to select for your application, use:

***DIO3232B\_TTL\_IO\_debounce\_time\_set()*** to set the adequate time constant to drop out the noise and read back to check the setting by:

***DIO3232B\_TTL\_IO\_debounce\_time\_read()***.

After the configuration is complete, you can enable the port to function or disable it any time you want, the output of the disabled port will remain at high or low depends on the jumper setting. Use:

***DIO3232B\_TTL\_IO\_enable()*** to enable the port and

***DIO3232B\_TTL\_IO\_disable()*** to disable the port.

The TTL I/O port can use:

***DIO3232B\_TTL\_IO\_port\_set()*** to output data and input data by:

***DIO3232B\_TTL\_IO\_port\_read()***.

For the bitwise point output, use:

***DIO3232B\_TTL\_IO\_point\_set()*** and point input by:

***DIO3232B\_TTL\_IO\_point\_read()***.

- **DIO3232B TTL IO config set**

**Format:** u32 status =DIO3232B\_TTL\_IO\_config\_set (u8 CardID, u8 port, u8 config)

**Purpose:** Set port configuration.

**Parameters:**

**Input:**

Name	Type	Description
CardID	u8	assigned by DIP/ROTARY switch( <b>0x0-0xF</b> )
port	u8	port number 0: port0 , IO07~IO00 1: port1 , IO17~IO10
config	u8	0: output port (default) 1: input port

- **DIO3232B TTL IO config read**

**Format:** u32 status =DIO3232B\_TTL\_IO\_config\_read (u8 CardID, u8 port, u8 \*config, u8 \*control)

**Purpose:** read port configure and control status.

**Parameters:**

**Input:**

Name	Type	Description
CardID	u8	assigned by DIP/ROTARY switch( <b>0x0-0xF</b> )
port	u8	port number 0: port0 , IO07~IO00 1: port1 , IO17~IO10

**Output:**

Name	Type	Description
config	u8	0: output port (default) 1: input port
control	u8	0: Disable (port output will be high or low depends on the jumper setting) 1: Enable

- **DIO3232B TTL IO polarity set**

**Format:** `u32 status =DIO3232B_TTL_IO_polarity_set (u8 CardID, u8 port, u8 polarity)`

**Purpose:** Sets the I/O polarity of port0~ port1

**Parameters:**

**Input:**

Name	Type	Description
CardID	u8	assigned by DIP/ROTARY switch( <b>0x0-0xF</b> )
port	u8	port number 0: port0 , IO07~IO00 1: port1 , IO17~IO10
polarity	u8	polarity value. take port1 as example: bit7: IO17 ... bit0: IO10 bit data =0, normal polarity bit data =1, invert polarity

- **DIO3232B TTL IO polarity read**

**Format:** `u32 status = DIO3232B_TTL_IO_polarity_read (u8 CardID, u8 port, u8 * polarity)`

**Purpose:** Read the I/O polarity of the port0~port1.

**Parameters:**

**Input:**

Name	Type	Description
CardID	u8	assigned by DIP/ROTARY switch( <b>0x0-0xF</b> )
port	u8	port number 0: port0 , IO07~IO00 1: port1 , IO17~IO10

**Output:**

Name	Type	Description
polarity	u8	polarity value. take port0 as example: bit7: IO07 ... bit0: IO00 bit data =0, normal polarity bit data =1, invert polarity

- **DIO3232B TTL IO point polarity set**

**Format:** `u32 status =DIO3232B_TTL_IO_point_polarity_set (u8 CardID, u8 port, u8 point, u8 state)`

**Purpose:** Sets the I/O point polarity of port0~ port1

**Parameters:**

**Input:**

Name	Type	Description
CardID	u8	assigned by DIP/ROTARY switch( <b>0x0-0xF</b> )
port	u8	port number 0: port0 , IO00~IO00 1: port1 , IO17~IO10
point	u8	point number 0~7 take port0 as example: 7: IO07 ... 0: IO00
state	u8	polarity value. bit data =0, normal polarity bit data =1, invert polarity

- **DIO3232B TTL IO point polarity read**

**Format:** `u32 status = DIO3232B_TTL_IO_point_polarity_read (u8 CardID, u8 port, u8 point, u8 * state)`

**Purpose:** Read the I/O point polarity of the port0~port1.

**Parameters:**

**Input:**

Name	Type	Description
CardID	u8	assigned by DIP/ROTARY switch( <b>0x0-0xF</b> )
port	u8	port number 0: port0 , IO07~IO00 1: port1 , IO17~IO10
point	u8	point number 0~7 take port1 as example: 7: IO17 ... 0: IO10

**Output:**

Name	Type	Description
state	u8	polarity value. bit data =0, normal polarity bit data =1, invert polarity

- **DIO3232B TTL IO debounce time set**

**Format:** `u32 status = DIO3232B_TTL_IO_debounce_time_set (u8 CardID,u8 port, u8 debounce_time)`

**Purpose:** debounce time of the TTL I/O port signal

**Parameters:**

**Input:**

Name	Type	Description
CardID	u8	assigned by DIP/ROTARY switch( <b>0x0-0xF</b> )
port	u8	port number 0: port0 , IO07~IO00 1: port1 , IO17~IO10
debounce_time	u8	Debounce time selection: 0: no debounce 1: filter out duration less than 10ms(100Hz) 2: filter out duration less than 5ms(200Hz) 3: filter out duration less than 1ms(1KHz) 4: filter out duration less than 100us(10KHz) (default) 5: filter out duration less than 20us(50KHz) 6: filter out duration less than 10us(100KHz) 7: filter out duration less than 2us(500KHz) 8: filter out duration less than 1us(1MHz) 9: filter out duration less than 0.5us(2MHz) 10: filter out duration less than 0.25us(4MHz) 11: filter out duration less than 0.125us(8MHz) 12: filter out duration less than 0.01us(10MHz)

**Note:** only valid for TTL port configured as input

- **DIO3232B TTL IO debounce time read**

**Format:** `u32 status = DIO3232B_TTL_IO_debounce_time_read (u8 CardID,u8 port , u8 *debounce_time)`

**Purpose:** To read back configuration of debounce mode

**Parameters:**

**Input:**

Name	Type	Description
CardID	u8	assigned by DIP/ROTARY switch( <b>0x0-0xF</b> )
port	u8	port number 0: port0 , IO07~IO10 1: port1 , IO17~IO10

**Output:**

Name	Type	Description
debounce_time	u8	Debounce time selection: 0: no debounce 1: filter out duration less than 10ms(100Hz) 2: filter out duration less than 5ms(200Hz) 3: filter out duration less than 1ms(1KHz) 4: filter out duration less than 100us(10KHz) (default) 5: filter out duration less than 20us(50KHz) 6: filter out duration less than 10us(100KHz) 7: filter out duration less than 2us(500KHz) 8: filter out duration less than 1us(1MHz) 9: filter out duration less than 0.5us(2MHz) 10: filter out duration less than 0.25us(4MHz) 11: filter out duration less than 0.125us(8MHz) 12: filter out duration less than 0.01us(10MHz)

- **DIO3232B TTL IO enable**

**Format:** `u32 status =DIO3232B_TTL_IO_enable (u8 CardID, u8 port)`

**Purpose:** Enable TTL IO. Only enabled port can be input or output.

**Parameters:**

**Input:**

Name	Type	Description
CardID	u8	assigned by DIP/ROTARY switch( <b>0x0-0xF</b> )
port	u8	port number 0: port0 , IO07~IO00 1: port1 , IO17~IO10

- **DIO3232B TTL IO disable**

**Format:** u32 status =DIO3232B\_TTL\_IO\_disable (u8 CardID, u8 port)

**Purpose:** Disable TTL IO. The output will be high or low depends on the JP1, JP2 setting.

**Parameters:**

**Input:**

Name	Type	Description
CardID	u8	assigned by DIP/ROTARY switch( <b>0x0-0xF</b> )
port	u8	port number 0: port0 , IO07~IO00 1: port1 , IO17~IO10

- **DIO3232B TTL IO port set**

**Format:** u32 status = DIO3232B\_TTL\_IO\_port\_set (u8 CardID,u8 port, u8 data)

**Purpose:** Sets the output data.

**Parameters:**

**Input:**

Name	Type	Description
CardID	u8	assigned by DIP/ROTARY switch( <b>0x0-0xF</b> )
port	u8	port number 0: port0 , IO07~IO00 1: port1 , IO17~IO10
data	u8	bitmap of output values take port0 as example: bit7: IO07 ... bit0: IO00

**Note:** The physical output will depend on the polarity you configured.

- **DIO3232B TTL IO port read**

**Format:** u32 status = DIO3232B\_TTL\_IO\_port\_read (u8 CardID , u8 port , u8 \*data)

**Purpose:** Read the output data.

**Parameters:**

**Input:**

Name	Type	Description
CardID	u8	assigned by DIP/ROTARY switch( <b>0x0-0xF</b> )
port	u8	port number 0: port0 , IO07~IO00 1: port1 , IO17~IO10

**Output:**

Name	Type	Description
data	u8	bitmap of port values port1 as example: bit7: IO17 ... bit0: IO10

**Note:** The physical output will depend on the polarity you configured.

- **DIO3232B TTL IO point set**

**Format:** u32 status =DIO3232B\_TTL\_IO\_point\_set (u8 CardID, u8 port , u8 point,  
u8 state)

**Purpose:** Sets the bit data of output port.

**Parameters:**

**Input:**

Name	Type	Description
CardID	u8	assigned by DIP/ROTARY switch( <b>0x0-0xF</b> )
port	u8	port number 0: port0 , IO07~IO00 1: port1 , IO17~IO10
point	u8	point number 0~7 take port0 as example: 7: IO07 ... 0: IO00
state	u8	point of output state 0: inactive 1: active

**Note:** The physical output will depend on the polarity you configured.

- **DIO3232B TTL IO point read**

Format: **u32 status =DIO3232B\_TTL\_IO\_point\_read (u8 CardID, u8 port , u8 point, u8 \*state)**

**Purpose:** Read the output port state.

**Parameters:**

**Input:**

Name	Type	Description
CardID	u8	assigned by DIP/ROTARY switch( <b>0x0-0xF</b> )
port	u8	port number 0: port0 , IO07~IO00 1: port1 , IO17~IO10
point	u8	point number 0~7 take port1 as example: 7: IO17 ... 0: IO10

**Output:**

Name	Type	Description
state	u8	point of output state 0: inactive 1: active

**Note:** The physical output will depend on the polarity you configured.

## 9.5 Timer function (Only valid for DIO3232B)

The timer is a 32bit counter based on the 1us clock to give an accuracy counting of time period.

At the end of time period, it can generate an interrupt to trigger event to request service. The timer block function shown as follows:

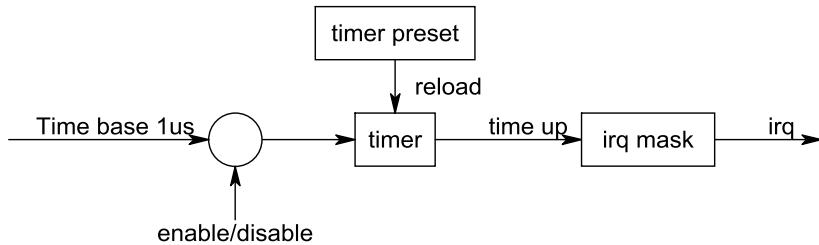


fig. 9.2 timer function model

You can set the timer constant by

**DIO3232B\_timer\_set( )** and use

**DIO3232B\_timer\_start( )** to star its operation,

**DIO3232B\_timer\_stop( )** to stop operation.

For the timer related registers use:

**DIO3232B\_timer\_read( )** to read back registers.

The timer can also trigger interrupt at timer up, please refer to 9.7 interrupt function for detail.

### ● **DIO3232B\_timer\_set**

**Format:** `u32 status = DIO3232B_timer_set(u8 CardID, u32 time_constant)`

**Purpose:** set time constant.

**Parameters:**

**Input:**

Name	Type	Description
CardID	u8	assigned by DIP/ROTARY switch( <b>0x0-0xF</b> )
time_constant	u32	time_constant based on 1us time base

**Note:**

1. Time constant is based on 1us clock, period  $T = (\text{time\_constant} + 1) * 1\text{us}$

2. If you also enable the timer interrupt, the period  $T$  must at least larger than the system interrupt response time else the system will be hanged by excess interrupts.

### ● **DIO3232B\_timer\_start**

**Format:** `u32 status = DIO3232B_timer_start (u8 CardID)`

**Purpose:** start timer function.

**Parameters:**

**Input:**

Name	Type	Description
CardID	u8	assigned by DIP/ROTARY switch( <b>0x0-0xF</b> )

- **DIO3232B\_timer\_stop**

**Format:** u32 status = DIO3232B\_timer\_stop (u8 CardID)

**Purpose:** stop timer function.

**Parameters:**

**Input:**

Name	Type	Description
CardID	u8	assigned by DIP/ROTARY switch( <b>0x0-0xF</b> )

- **DIO3232B\_timer\_read**

**Format:** u32 status= DIO3232B\_timer\_read (u8 CardID, u8 index, u32 \* data)

**Purpose:** Read back the setting of timer related registers

**Parameters:**

**Input:**

Name	Type	Description
CardID	u8	assigned by DIP/ROTARY switch( <b>0x0-0xF</b> )
index	u8	0: Timer start status 1: Time constant (preset data) 2: Current time data

**Output:**

Name	Type	Description
data	u32	if index=0, data=0, Timer stops data=1, Timer run if index=1, data=1~4294967295, the preset time constant if index=2, data=0~4294967295, the time on the fly

## 9.6 WDT (Watch Dog Timer) (**Only valid for DIO3232B**)

In the industrial application, computer abnormal function can be improved by many treatments but the last and most often method is the watch-dog timer. A watch-dog timer is a timer that counts the time at preset value, the user's program or application must reset it before the time up. In normal condition, the user's program or application will not fail to reset it but while it is abnormal, rest watch dog timer will fail. On this special occasion, the system must take some special action to prevent further disaster. Generally a predefined output by hardware is a good choice. The function block of watch dog timer shown as follows:

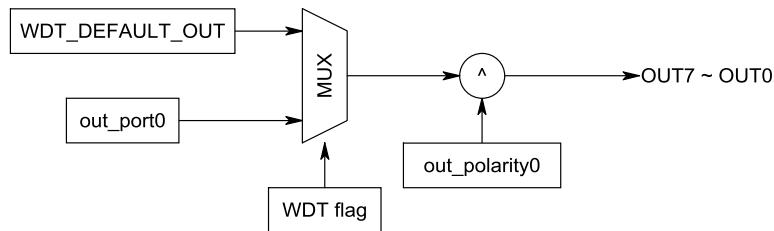


fig 9.3 watch dog timer

The general purpose OUT7~OUT0 with its polarity register is set as previous section described (refer 9.2 I/O Port R/W).

To setup the hardware forced output while user's program or application fail to reset WDT (watch dog timer), using:

**DIO3232B\_WDT\_output\_set()** to setup the default output and read back for verification by  
**DIO3232B\_WDT\_output\_read()**

To start the monitoring of WDT (watch dog timer),

**DIO3232B\_WDT\_start()** will do. Once you start it, you must reset it before time up by:  
**DIO3232B\_WDT\_reset()**.

If you want to quit from the WDT, you must stop it by

**DIO3232B\_WDT\_stop()** and on any time you can check the WDT status by  
**DIO3232B\_WDT\_read()**

- **DIO3232B\_WDT\_output\_set**

**Format:** `u32 status = DIO3232B_WDT_output_set(u8 CardID, u8 output)`

**Purpose:** To set WDT default output on OUT7~OUT0.

**Parameters:**

**Input:**

Name	Type	Description
CardID	u8	assigned by DIP/ROTARY switch( <b>0x0-0xF</b> )
output	u8	WDT default output data on OUT7~OUT0 bit7 : OUT7 ... bit0 : OUT0 point of output state 0: inactive 1: active

**Note:** The physical output will depend on the polarity you configured.

- **DIO3232B\_WDT\_output\_read**

**Format:** `u32 status = DIO3232B_WDT_output_read(u8 CardID,u8 *output)`

**Purpose:** To read back WDT output on OUT7~OUT0.

**Parameters:**

**Input:**

Name	Type	Description
CardID	u8	assigned by DIP/ROTARY switch( <b>0x0-0xF</b> )

**Output:**

Name	Type	Description
output	u8	WDT default output data on OUT7~OUT0 bit7 : OUT7 ... bit0 : OUT0 point of output state 0: inactive 1: active

**Note:** The physical output will depend on the polarity you configured.

- **DIO3232B\_WDT\_start**

Format: **u32 status = DIO3232B\_WDT\_start(u8 CardID, u16 time\_constant, u8 mode )**

Purpose: To start WDT function.

Parameters:

Input:

Name	Type	Description
CardID	u8	assigned by DIP/ROTARY switch( <b>0x0-0xF</b> )
time_constant	u16	time constant of WDT timer at 1ms time base, the time constant is recommend <b>no less than 150ms</b>
mode	u8	0: auto mode, user no need to reset WDT, the driver will auto reset WDT on every 0.5*WDT_time_constant 1: manual mode, user must reset WDT before its time up

- **DIO3232B\_WDT\_reset**

Format: **u32 status = DIO3232B\_WDT\_reset(u8 CardID)**

Purpose: To reset WDT timer, used for manual mode.

Parameters:

Input:

Name	Type	Description
CardID	u8	assigned by DIP/ROTARY switch( <b>0x0-0xF</b> )

- **DIO3232B\_WDT\_stop**

Format: **u32 status = DIO3232B\_WDT\_stop(u8 CardID)**

Purpose: To stop WDT function.

Parameters:

Input:

Name	Type	Description
CardID	u8	assigned by DIP/ROTARY switch( <b>0x0-0xF</b> )

- **DIO3232B\_WDT\_read**

**Format:** u32 status = DIO3232B\_WDT\_read(u8 CardID, u8 index, u16 \*data)

**Purpose:** To read back WDT related registers.

**Parameters:**

**Input:**

Name	Type	Description
CardID	u8	assigned by DIP/ROTARY switch( <b>0x0-0xF</b> )
index	u8	0: WDT start status 1: WDT time constant 2: WDT current time data

**Output:**

Name	Type	Description
data	u16	if index=0, data=0, WDT stops data=1, WDT run if index=1, data=1~65535, the preset WDT time constant if index=2, data=0~65535, the WDT time on the fly

## 9.7 Interrupt function (**superset of DIO3232A**)

The DIO3232B card provides timer and inputs IN0 ~ IN15 as interrupt sources. The interrupt will trigger the system to get a quick service.

To use interrupt function, we must have some ideas of the function in advance:

1. The interrupt function is simulated by the system event. It can run on user's level.
2. The interrupt function is suggested to be as quick as possible and not to disturb the normal system operation.

In practice, we must prepare interrupt service routine first. It is the function you want to run after the interrupt occurs. Use

**DIO3232B\_IRQ\_process\_link( )** to link the interrupt service routine (tells system when the interrupt occurs where to find the service) and then setup the IRQ mask for the interrupt by:

**DIO3232B\_IRQ\_mask\_set( )** to select IN0~IN15 as source of IRQ.

**DIO3232B\_IRQ\_mask\_read( )** to read back for verification.

After setup, you can enable the IRQ by:

**DIO3232B\_IRQ\_enable( )** and also you can disable IRQ by:

**DIO3232B\_IRQ\_disable( )**

On the service routine, you can check the interrupt source (if multiple interrupt source) by:

**DIO3232B\_IRQ\_status\_read( )**, if you do not use IRQ function or the sources you have mask off, you can still get the information for polling process.

### ● **DIO3232B IRQ process link**

**Format:** `u32 status = DIO3232B_IRQ_process_link(u8 CardID,  
void ( __stdcall *callbackAddr)(u8 CardID))`

**Purpose:** Link IRQ service routine to driver

**Parameters:**

**Input:**

Name	Type	Description
CardID	u8	assigned by DIP/ROTARY switch( <b>0x0-0xF</b> )
callbackAddr	void	callback address of service routine

## ● **DIO3232B IRQ mask set**

**Format:** u32 status = DIO3232B\_IRQ\_mask\_set(u8 CardID, u32 Data)

**Purpose:** Mask interrupt from timer and IN0~IN15

**Parameters:**

**Input:**

Name	Type	Description
CardID	u8	assigned by DIP/ROTARY switch( <b>0x0-0xF</b> )
Data	u32	bit00: 1, irq source from IN0 bit01: 1, irq source from IN1 bit02: 1, irq source from IN2 bit03: 1, irq source from IN3 bit04: 1, irq source from IN4 bit05: 1, irq source from IN5 bit06: 1, irq source from IN6 bit07: 1, irq source from IN7 bit08: 1, irq source from IN8 bit09: 1, irq source from IN9 bit10: 1, irq source from IN10 bit11: 1, irq source from IN11 bit12: 1, irq source from IN12 bit13: 1, irq source from IN13 bit14: 1, irq source from IN14 bit15: 1, irq source from IN15 bit16: 1, irq source from T/C  If corresponding bit =0, mask off the interrupt

## ● **DIO3232B IRQ mask read**

**Format:** u32 status = DIO3232B\_IRQ\_mask\_read(u8 CardID, u32 \*Data)

**Purpose:** Read Mask interrupt from timer and IN0~IN15

**Parameters:**

**Input:**

Name	Type	Description
CardID	u8	assigned by DIP/ROTARY switch( <b>0x0-0xF</b> )

**Output:**

Name	Type	Description
Data	u32	the same as above

- **DIO3232B IRQ\_enable**

**Format:** u32 status = DIO3232B\_IRQ\_enable(u8 CardID, HANDLE \*phEvent)

**Purpose:** Enable interrupt from timer and IN0~IN15

**Parameters:**

**Input:**

Name	Type	Description
CardID	u8	assigned by DIP/ROTARY switch( <b>0x0-0xF</b> )

**Output:**

Name	Type	Description
phEvent	HANDLE	event handle

- **DIO3232B IRQ\_disable**

**Format:** u32 status = DIO3232B\_IRQ\_disable(u8 CardID)

**Purpose:** Disable interrupt from timer and IN0~IN15

**Parameters:**

**Input:**

Name	Type	Description
CardID	u8	assigned by DIP/ROTARY switch( <b>0x0-0xF</b> )

- **DIO3232B IRQ status read**

**Format:** u32 status = DIO3232B\_IRQ\_status\_read(u8 CardID, u32 \*Event\_Status)

**Purpose:** To read back the interrupt source to identify

**Parameters:**

**Input:**

Name	Type	Description
CardID	u8	assigned by DIP/ROTARY switch(0x0-0xF)

**Output:**

Name	Type	Description
Event_Status	u32	bit00: 1, irq source from IN0 bit01: 1, irq source from IN1 bit02: 1, irq source from IN2 bit03: 1, irq source from IN3 bit04: 1, irq source from IN4 bit05: 1, irq source from IN5 bit06: 1, irq source from IN6 bit07: 1, irq source from IN7 bit08: 1, irq source from IN8 bit09: 1, irq source from IN9 bit10: 1, irq source from IN10 bit11: 1, irq source from IN11 bit12: 1, irq source from IN12 bit13: 1, irq source from IN13 bit14: 1, irq source from IN14 bit15: 1, irq source from IN15 bit16: 1, irq source from T/C

**Note:** The status does not affect by the IRQ mask on or off If you do not use the interrupt function, you can use the status for polling purpose to take action.

## 10. Dll list

	<b>Function Name</b>	<b>Description</b>
1.	DIO3232B_initial( )	DIO3232B initial
2.	DIO3232B_close( )	DIO3232B close
3.	DIO3232B_info()	get OS. assigned address
4.	DIO3232B_firmware_version_read( )	Read device firmware version
5.	DIO3232B_debounce_time_set()	setup input port debounce time
6.	DIO3232B_debounce_time_read()	read back input port debounce time
7.	DIO3232B_port_polarity_set()	setup port polarity
8.	DIO3232B_port_polarity_read()	read back port polarity
9.	DIO3232B_point_polarity_set()	setup point polarity
10.	DIO3232B_point_polarity_read()	read back point polarity
11.	DIO3232B_port_set()	set output port (byte)
12.	DIO3232B_port_read()	read port data (byte)
13.	DIO3232B_point_set()	set output point state (bit)
14.	DIO3232B_point_read()	read output point state (bit)
15.	DIO3232B_input_counter_all_set()	set all input counters' data
16.	DIO3232B_input_counter_all_read()	read all input counters' data
17.	DIO3232B_input_counter_set()	set one input counters' datum
18.	DIO3232B_input_counter_read()	read one input counters' datum
19.	DIO3232B_input_counter_mask_set()	set input counters' operation mask
20.	DIO3232B_input_counter_mask_read()	read back input counters' operation mask
21.	DIO3232B_input_counter_control_set()	set input counter control
22.	DIO3232B_input_counter_control_read()	read back input counter control status
23.	DIO3232B_input_counter_config_set()	setup the frequency counter
24.	DIO3232B_input_counter_config_read()	read back the setup of frequency counter
25.	DIO3232B_frequency_counter_enable()	enable operation of frequency counter
26.	DIO3232B_frequency_counter_disable()	disable operation of frequency counter
27.	DIO3232B_frequency_counter_test_enable()	check the time base accuracy
28.	DIO3232B_TTL_IO_config_set()	setup TTL port I/O configuration
29.	DIO3232B_TTL_IO_config_read()	read back TTL port I/O configuration
30.	DIO3232B_TTL_IO_polarity_set()	setup TTL port polarity
31.	DIO3232B_TTL_IO_polarity_read()	read back TTL port polarity
32.	DIO3232B_TTL_IO_point_polarity_set()	setup TTL point polarity
33.	DIO3232B_TTL_IO_point_polarity_read()	read back TTL point polarity
34.	DIO3232B_TTL_IO_debounce_time_set()	setup TTL port input debounce time
35.	DIO3232B_TTL_IO_debounce_time_read()	read back TTL port input debounce time
36.	DIO3232B_TTL_IO_enable()	enable TTL IO function
37.	DIO3232B_TTL_IO_disable()	disable TTL IO function
38.	DIO3232B_TTL_IO_port_set()	set TTL IO port data
39.	DIO3232B_TTL_IO_port_read()	read TTL IO port data
40.	DIO3232B_TTL_IO_point_set()	set TTL IO point data
41.	DIO3232B_TTL_IO_point_read()	read TTL IO point data
42.	DIO3232B_timer_set()	set timer time constant
43.	DIO3232B_timer_start()	start timer function
44.	DIO3232B_timer_stop()	stop timer function

45.	DIO3232B_timer_read( )	read timer related registers
46.	DIO3232B_WDT_output_set( )	set WDT default output
47.	DIO3232B_WDT_output_read( )	read WDT default output
48.	DIO3232B_WDT_start( )	start WDT function
49.	DIO3232B_WDT_reset( )	reset WDT function
50.	DIO3232B_WDT_stop( )	stop WDT function
51.	DIO3232B_WDT_read( )	read WDT related registers
52.	DIO3232B_IRQ_process_link()	link interrupt service routine to driver
53.	DIO3232B_IRQ_mask_set( )	set interrupt mask
54.	DIO3232B_IRQ_mask_read( )	read interrupt mask
55.	DIO3232B_IRQ_enable( )	enable interrupt function
56.	DIO3232B_IRQ_disable( )	disable interrupt function
57.	DIO3232B_IRQ_status_read( )	read back IRQ status

## **11. Port-point reference table**

### 11.1 DIO3232B I/O Port-Point table

<b>DIO3232B I/O Port table</b>								
<i>Bit Port</i>	<i>Bit 7</i>	<i>Bit 6</i>	<i>Bit 5</i>	<i>Bit 4</i>	<i>Bit 3</i>	<i>Bit 2</i>	<i>Bit 1</i>	<i>Bit 0</i>
<b>Port 0</b>	IN 7	IN 6	IN 5	IN 4	IN 3	IN 2	IN 1	IN 0
<b>Port 1</b>	IN 15	IN 14	IN 13	IN 12	IN 11	IN 10	IN 9	IN 8
<b>Port 2</b>	IN 23	IN 22	IN 21	IN 20	IN 19	IN 18	IN 17	IN 16
<b>Port 3</b>	IN 31	IN 30	IN 29	IN 28	IN 27	IN 26	IN 25	IN 24
<b>Port 4</b>	OUT 7	OUT 6	OUT 5	OUT 4	OUT 3	OUT 2	OUT 1	OUT 0
<b>Port 5</b>	OUT 15	OUT 14	OUT 13	OUT 12	OUT 11	OUT 10	OUT 9	OUT 8
<b>Port 6</b>	OUT 23	OUT 22	OUT 21	OUT 20	OUT 19	OUT 18	OUT 17	OUT 16
<b>Port 7</b>	OUT 31	OUT 30	OUT 29	OUT 28	OUT 27	OUT 26	OUT 25	OUT 24

<b>DIO3232B TTL I/O Port table</b>								
<i>Bit Port</i>	<i>Bit 7</i>	<i>Bit 6</i>	<i>Bit 5</i>	<i>Bit 4</i>	<i>Bit 3</i>	<i>Bit 2</i>	<i>Bit 1</i>	<i>Bit 0</i>
<b>Port 0</b>	IO 7	IO 6	IO 5	IO 4	IO 3	IO 2	IO 1	IO 0
<b>Port 1</b>	IO 15	IO 14	IO 13	IO 12	IO 11	IO 10	IO 9	IO 8

## **12. DIO3232B Error codes summary**

### **12.1 DIO3232B Error codes table**

Error Code	Symbolic Name	Description
<b>0</b>	JSDRV_NO_ERROR	No error.
<b>2</b>	JSDRV_INIT_ERROR	Driver initial error
<b>10</b>	CARD_ERROR	Not DIO3232B card
<b>100</b>	DEVICE_RW_ERROR	Device Read/Write error
<b>101</b>	JSDRV_NO_CARD	No DIO3232B card on the system.
<b>102</b>	JSDRV_DUPLICATE_ID	DIO3232B CardID duplicate error.
<b>300</b>	JSDIO_ID_ERROR	Function input parameter error. CardID setting error, CardID doesn't match the DIP SW setting
<b>301</b>	PORT_ERROR	port parameter error
<b>302</b>	POINT_ERROR	point parameter error
<b>303</b>	DATA_ERROR	data parameter error
<b>304</b>	STATE_ERROR	state parameter error
<b>305</b>	MODE_ERROR	mode parameter error
<b>306</b>	INDEX_ERROR	index parameter error
<b>307</b>	CONFIG_ERROR	configuration parameter error
<b>308</b>	CONTROL_ERROR	control parameter error
<b>309</b>	TIME_ERROR	time parameter error
<b>310</b>	POLARITY_ERROR	polarity parameter error