

DIO3264B

Digital I/O Card

Software Manual (V1.0)

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|---------|--------|
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1. **Compatibility about the DIO3264, DIO3264A and DIO3264B**

The life cycle of industrial control cards normally remain several years but sometimes the chips phase out during its life cycle.

JS Automation tries to keep all the availability of its products before the market phase out. DIO3264A is fully compatible with DIO3264, you can use it without any change of you old design, it also work with the upgrade version DIO3264B. The following tables will give you clear information of all these cards.

| card model | compatibility | |
|------------|---|---|
| | hardware | software |
| DIO3264 | ---- | use DIO3264.dll |
| DIO3264A | direct compatible to DIO3264 | DIO3264.dll |
| | direct compatible to DIO3264B with limited hardware function that DIO3264B provides | use DIO3264B.dll but only limit functions that DIO3264 provides |
| DIO3264B | down compatible to DIO3264 | use DIO3264B.dll but with old coding convention ^{*1} but only limit functions that DIO3264 provides |
| | down compatible to DIO3264A | use DIO3264B.dll with new or old coding convention ^{*2} but only limit functions that DIO3264 provides |
| | ---- | use DIO3264B.dll with new coding convention that provides full functions |

*1: old coding convention: the function call provides in DIO3264 software manual.

*2: new coding convention: the function call provides in DIO3264B software manual.

**We recommend to use new coding convention for DIO3264A for easier to upgrade if need.

2. **How to install the software of DIO3264B**

2.1 Install the PCI driver

The PCI card is a plug and play card, once you add a new card on the window system will detect while it is booting. Please follow the following steps to install your new card.

In WinXP/7 and up system you should:

1. Make sure the power is off
2. Plug in the interface card
3. Power on
4. A hardware install wizard will appear and tell you it finds a new PCI card
5. Do not response to the wizard, just Install the file
(..\DIO3264B\Software\WinXP_7\ or if you download from website please execute the file
DIO3264B_Install.exe to get the file)
6. After installation, power off
7. Power on, it's ready to use

For more detail of step by step installation guide, please refer the file “installation.pdf “ on the CD come with the product or register as a member of our user's club at:

<http://automation.com.tw/>

to download the complementary documents.

3. **Where to find the file you need**

WinXP/7 and up

The directory will be located at

- .. \ **JS Automation** \ **DIO3264B** \ **API** \ (header files and lib files for VB,VC,BCB,C#)
- .. \ **JS Automation** \ **DIO3264B** \ **Driver** \ (backup copy of DIO3264B drivers)
- .. \ **JS Automation** \ **DIO3264B** \ **exe** \ (demo program and source code)

The system driver is located at **..\system32\Drivers** and the DLL is located at **..\system**.

For your easy startup, the demo program with source code demonstrates the card functions and help file.

4. **About the DIO3264B software**

DIO3264B software includes a set of dynamic link library (DLL) and system driver that you can utilize to control the I/O card's ports and points separately.

Your DIO3264B software package includes setup driver, tutorial example and test program that help you how to setup and run appropriately, as well as an executable file which you can use to test each of the DIO3264B functions within Windows' operation system environment.

4.1 What you need to get started

To set up and use your DIO3264B software, you need the following:

- DIO3264B software
- DIO3264B hardware
 - Main board
 - Wiring board (Option)

4.2 Software programming choices

You have several options to choose from when you are programming DIO3264B software. You can use Borland C/C++, Microsoft Visual C/C++, Microsoft Visual Basic, or any other Windows-based compiler that can call into Windows dynamic link libraries (DLLs) for use with the DIO3264B software.

5. **DIO3264B Language support**

The DIO3264B software library is a DLL used with WinXP/7 and up. You can use these DLL with any Windows integrating development environment that can call Windows DLLs.

5.1 Building applications with the DIO3264B software library

The DIO3264B function reference topic contains general information about building DIO3264B applications, describes the nature of the DIO3264B files used in building DIO3264B applications, and explains the basics of making applications using the following tools:

Applications tools

- Microsoft Visual C/C++
- Borland C/C++
- Microsoft Visual C#
- Microsoft Visual Basic
- Microsoft VB.net

5.2 DIO3264B Windows libraries

The DIO3264B for Windows function library is a DLL called **DIO3264B.dll**. Since a DLL is used, DIO3264B functions are not linked into the executable files of applications. Only the information about the DIO3264B functions in the DIO3264B import libraries is stored in the executable files. Import libraries contain information about their DLL-exported functions. They indicate the presence and location of the DLL routines. Depending on the development tools you are using, you can make your compiler and linker aware of the DLL functions through import libraries or through function declarations.

Refer to **Table 1** to determine to which files you need to link and which to include in your development to use the DIO3264B functions in DIO3264B.dll.

| Header Files and Import Libraries for Different Development Environments | | |
|---|--------------------|-----------------------|
| Language | Header File | Import Library |
| Microsoft Visual C/C++ | DIO3264B.h | DIO3264BVC.lib |
| Borland C/C++ | DIO3264B.h | DIO3264BBC.lib |
| Microsoft Visual C# | DIO3264B.cs | |
| Microsoft Visual Basic | DIO3264B.bas | |
| Microsoft VB.net | DIO3264B.vb | |

Table 1

6. Basic concepts of digital I/O control

The digital I/O control is the most common type of PC based application. For example, on the main board, printer port is the TTL level digital I/O.

Types of I/O classified by isolation

If the system and I/O are not electrically connected, we call it is isolated. There are many kinds of isolation: by transformer, by photo-coupler, by magnetic coupler, ... Any kind of device, they can break the electrical connection without breaking the signal is suitable for the purpose.

Currently, photo-coupler isolation is the most popular selection, isolation voltage up to 2000V or over is common. But the photo-coupler is limited by the response time, the high frequency type cost a lot. The new selection is magnetic coupler, it is design to focus on high speed application.

The merit of isolation is to avoid the noise from outside world to enter the PC system, if the noise comes into PC system without elimination, the system maybe get "crazy" by the noise disturbance. Of course the isolation also limits the versatile of programming as input or output at the same pin as the TTL does. The inter-connection of add-on card and wiring board maybe extend to several meters without any problem.

The non-isolated type is generally the TTL level input/output. The ground and power source of the input/output port come from the system. Generally you can program as input or output at the same pin as you wish. **The connection of wiring board and the add-on board is limited to 50cm or shorter** (depends on the environmental noise condition).

Types of Output classified by driver device

There are several devices used as output driver, the relay, transistor or MOS FET, SCR and SSR. Relay is electric- mechanical device, it life time is about 1,000,000 times of switching. But on the other hand it has many selections such as high voltage or high current. It can also be used to switch DC load or AC load.

Transistor and MOS FET are basically semi-permanent devices. If you have selected the right ratings, it can work without switching life limit. But the transistor or MOS FET can only work in DC load condition.

The transistor or MOS FET also have another option is source or sink. For PMOS or PNP transistor is source type device, the load is one terminal connects to output and another connects to common ground, but NPN or NMOS is one terminal connects to output and the other connects to VCC+. **If you are concerned about hazard from high DC voltage while the load is floating, please choose the source type driver device.**

SCR (or triac) is seldom direct connect to digital output, but his relative SSR is the most often selection. In fact, SSR is a compact package of trigger circuit and triac. You can choose zero cross trigger (output command only turn on the output at power phase near zero to eliminate surge) or direct turn on type. SSR is working in AC load condition.

Input debounce

Debounce is the function to filter the input jitters. From the microscope view of a switch input, you will see the contact does not come to close or release to open clearly. In most cases, it will contact-release-contact-release... for many times then go to steady state (ON or OFF). If you do not have the debounce function, you will read the input at high state and then next read will get low state, this maybe an error data for your decision of contact input.

Debounce can be implemented by hardware or software. Analog hardware debounce circuit will have fixed time constant to filter out the significant input signal, if you want to change the response time, the only way is to change the circuit device.

If digital debounce is implemented, maybe several filter frequency you can choose. To choose the filter frequency, please keep the Nyquist–Shannon sampling theorem in mind: filter sample frequency must at least twice of the input frequency. The following sample is a bad selection of debounce filter, the input frequency is not as low as less than half of the sample frequency, the output will generate a beat frequency. The DIO3264B has built-in digital debounce function by hardware, you can choose the debounce frequency from 100Hz, 200Hz, 1KHz up to 10KHz and if you need faster input frequency, you can program it no debounce (only limit by the photo-isolator response time).

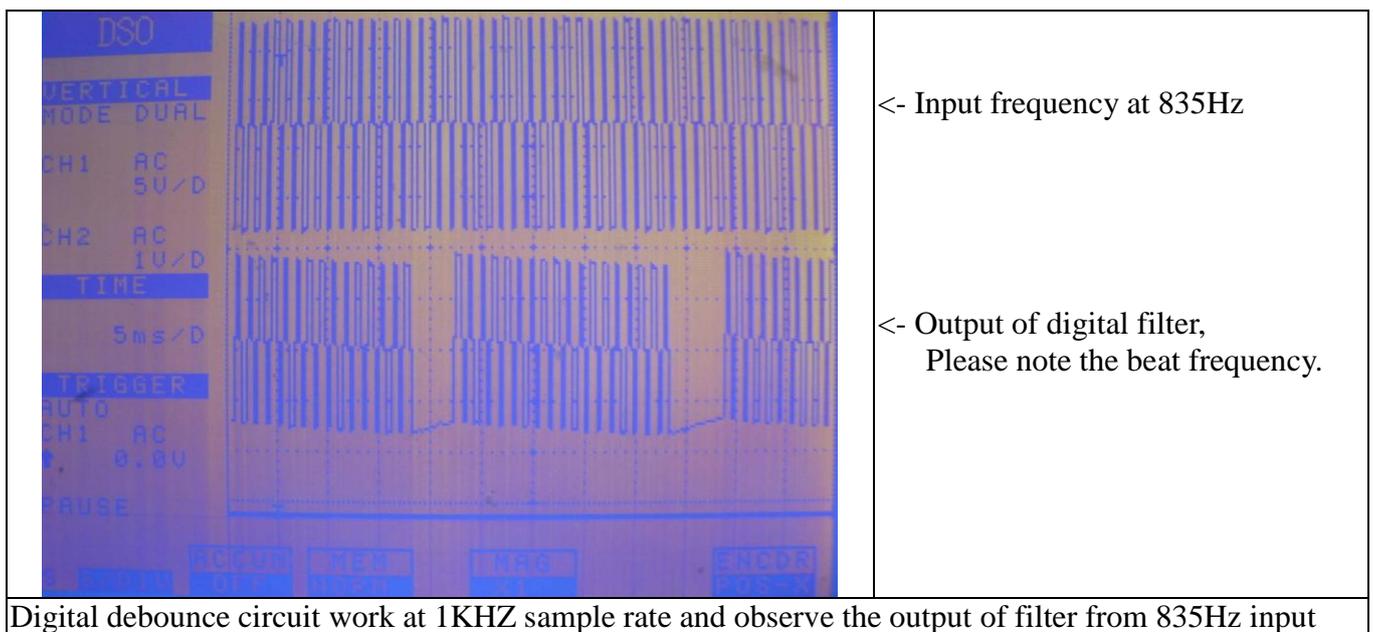


fig. 6.1 Digital debounce

You can also implement debounce by software; of course it will consumes the CPU time a lot, we do not recommend to use except for you really know what you want.

Input interrupt

You can scan the input by polling, but the CPU will spend a lot of time to do null task. Another way is use a timer to sample the input at adequate time (remind the Nyquist–Shannon sampling theorem, at least double of the input frequency). The third one is directly allows the input to generate interrupt to CPU. To use direct interrupt from input, the noise coupled from input must take special care not to mal-trigger the interrupt. DIO3264B provides IN0 ~IN15as interrupt input.

Read back of Output status

Some applications need to read back the output status, if the card does not provide output status read back, you can use a variable to store the status of output before you really command it output. Some cards provide the read back function but please note that **the read back status is come from the output register, not from the real physical output.**

7. **Function format and language difference**

7.1 Function format

Every DIO3264B function is consist of the following format:

Status = function_name (parameter 1, parameter 2, ... parameter n)

Each function returns a value in the **Status** global variable that indicates the success or failure of the function. A returned **Status** equal to zero that indicates the function executed successfully. A non-zero status indicates failure that the function did not execute successfully because of an error, or executed with an error.

Note : **Status** is a 32-bit unsigned integer.

The first parameter to almost every DIO3264B function is the parameter **CardID** which is located the driver of DIO3264B board you want to use those given operation. The **CardID** is assigned by DIP SW. You can utilize multiple devices with different card CardID within one application; to do so, simply pass the appropriate **CardID** to each function.

Note: **CardID** is set by DIP SW (**0x0-0xF**)

7.2 Variable data types

Every function description has a parameter table that lists the data types for each parameter. The following sections describe the notation used in those parameter tables and throughout the manual for variable data types.

| Primary Type Names | | | | | |
|--------------------|--|---|-------------------------------------|---|---|
| Name | Description | Range | C/C++ | Visual BASIC | Pascal (Borland Delphi) |
| u8 | 8-bit ASCII character | 0 to 255 | char | Not supported by BASIC. For functions that require character arrays, use string types instead. | Byte |
| I16 | 16-bit signed integer | -32,768 to 32,767 | short | Integer (for example: deviceNum%) | SmallInt |
| U16 | 16-bit unsigned integer | 0 to 65,535 | unsigned short for 32-bit compilers | Not supported by BASIC. For functions that require unsigned integers, use the signed integer type instead. See the i16 description. | Word |
| I32 | 32-bit signed integer | -2,147,483,648 to 2,147,483,647 | long | Long (for example: count&) | LongInt |
| U32 | 32-bit unsigned integer | 0 to 4,294,967,295 | unsigned long | Not supported by BASIC. For functions that require unsigned long integers, use the signed long integer type instead. See the i32 description. | Cardinal (in 32-bit operating systems). Refer to the i32 description. |
| F32 | 32-bit single-precision floating-point value | -3.402823E+38 to 3.402823E+38 | float | Single (for example: num!) | Single |
| F64 | 64-bit double-precision floating-point value | -1.797683134862315E+308 to 1.797683134862315E+308 | double | Double (for example: voltage Number) | Double |

Table 2

7.3 Programming language considerations

Apart from the data type differences, there are a few language-dependent considerations you need to be aware of when you use the DIO3264B API. Read the following sections that apply to your programming language.

Note: Be sure to include the declaration functions of DIO3264B prototypes by including the appropriate DIO3264B header file in your source code. Refer to Building Applications with the DIO3264B Software Library for the header file appropriate to your compiler.

7.3.1 C/C++

For C or C++ programmers, parameters listed as Input/Output parameters or Output parameters are pass-by-reference parameters, which means a pointer points to the destination variable should be passed into the function. For example, the Read Port function has the following format:

```
Status = DIO3264B_port_read(CardID, port, data);
```

where **CardID** and **port** are input parameters, and **data** is an output parameter. Consider the following example:

```
u8 CardID, port;  
u8 data,  
u32 Status;  
Status = DIO3264B_port_read(CardID, port, &data);
```

7.3.2 Visual basic

The file DIO3264B.bas contains definitions for constants required for obtaining DIO Card information and declared functions and variable as global variables. You should use these constants symbols in the DIO3264B.bas, do not use the numerical values.

In Visual Basic, you can add the entire DIO3264B.bas file into your project. Then you can use any of the constants defined in this file and call these constants in any module of your program. To add the DIO3264B.bas file for your project in Visual Basic 4.0, go to the **File** menu and select the **Add File...** option. Select DIO3264B.bas, which is browsed in the DIO3264B \ API directory. Then, select **Open** to add the file to the project.

To add the DIO3264B.bas file to your project in Visual Basic 5.0 and 6.0, go to the **Project** menu and select **Add Module**. Click on the Existing tab page. **Select** DIO3264B.bas, which is in the DIO3264B \ API directory. Then, select **Open** to add the file to the project.

7.3.3 Borland C++ builder

To use Borland C++ builder as development tool, you should generate a .lib file from the .dll file by implib.exe.

implib DIO3264Bbc.lib DIO3264B.dll

Then add the **DIO3264Bbc.lib** to your project and add

#include "DIO3264B.h" to main program.

Now you may use the dll functions in your program. For example, the Read Port function has the following format:

```
Status = DIO3264B_port_read(CardID, port, data);
```

where **CardID** and **port** are input parameters, and **data** is an output parameter. Consider the following example:

```
u16 CardID, port;
```

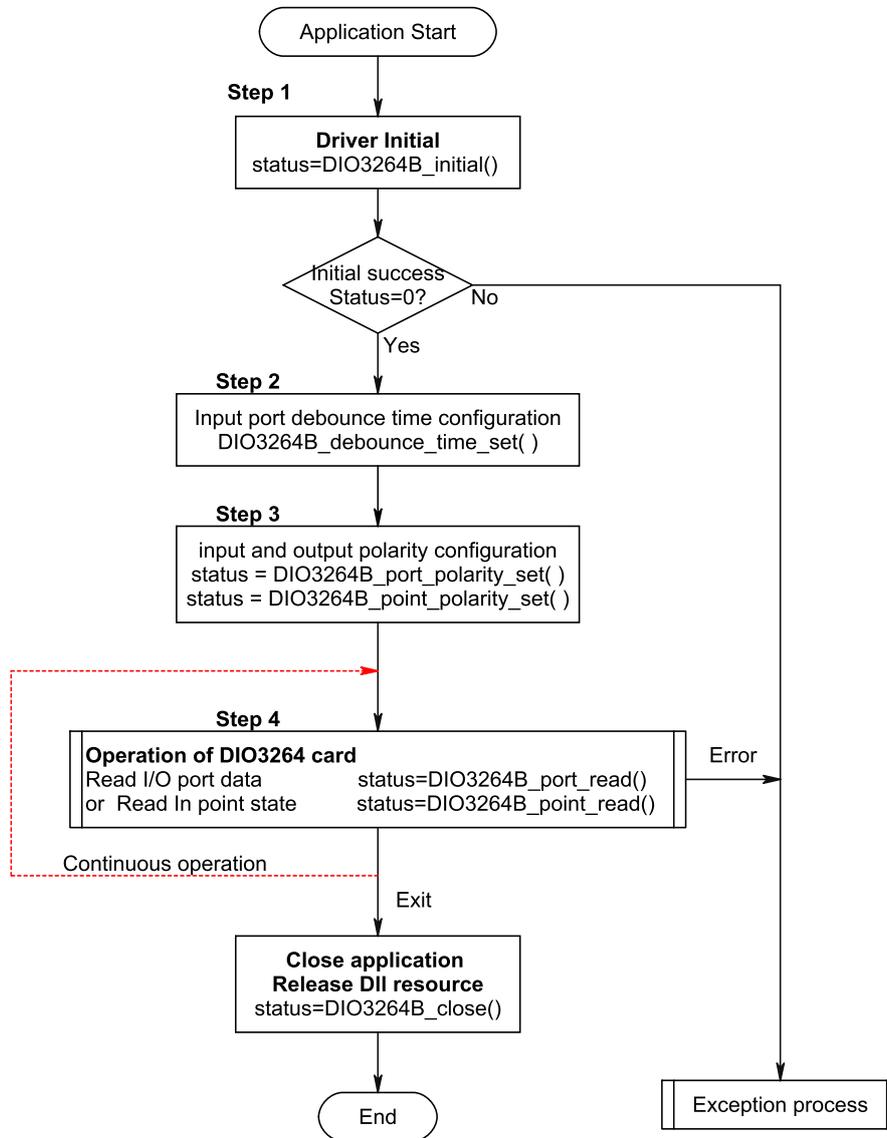
```
u8 data;
```

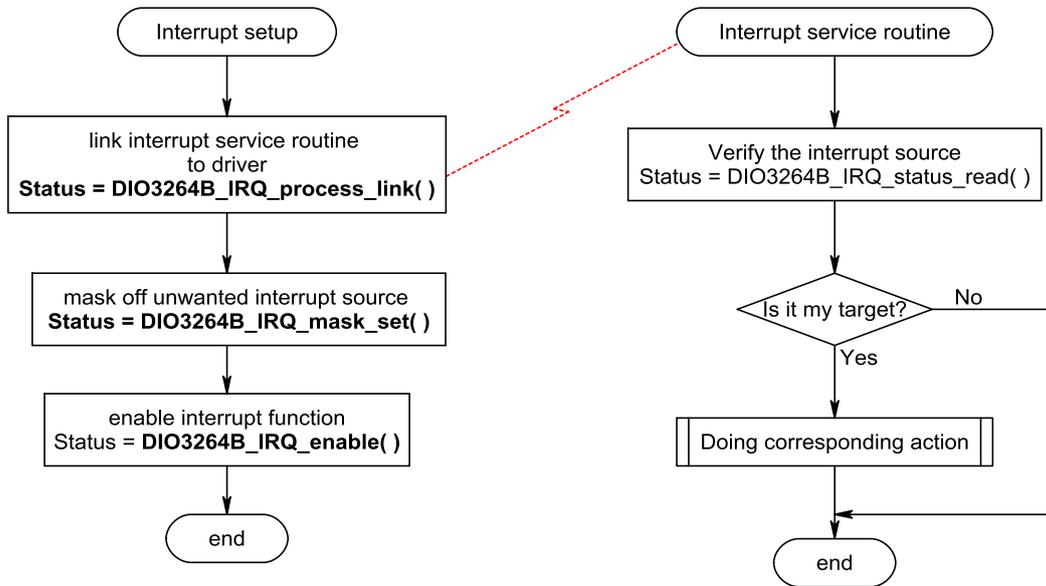
```
u32 Status;
```

```
Status = DIO3264B_port_read(CardID, port, &data);
```

8. Flow chart of application implementation

8.1 DIO3264B Flow chart of application implementation





9. **Software overview and dll function**

9.1 Initialization

You need to initialize each time you run your application.

DIO3264B_initial() to initial the resources of the driver.

DIO3264B_close() to close the resources of the driver before you close your application.

DIO3264B_info() get the information of address assigned by the OS.

To check the firmware version,

DIO3264B_firmware_version_read() will do.

● **DIO3264B initial**

Format: u32 status =DIO3264B_initial (void)

Purpose: Initial the DIO3264B resource when start the Windows applications.

● **DIO3264B close**

Format: u32 status =DIO3264B_close (void)

Purpose: Release the DIO3264B resource when close the Windows applications.

● **DIO3264B info**

Format: u32 status =DIO3264B_info(u8 CardID, u16 *address)

Purpose: Read the physical I/O address assigned by O.S.

Parameters:

Input:

| Name | Type | Description |
|--------|------|--|
| CardID | u8 | assigned by DIP/ROTARY switch(0x0-0xF) |

Output:

| Name | Type | Description |
|---------|------|-------------------------------------|
| address | u16 | physical I/O address assigned by OS |

● **DIO3264B firmware_version_read**

Format: u32 status =DIO3264B_firmware_version_read(u8 CardID, u8 Version[2])

Purpose: Read the firmware version.

Parameters:

Input:

| Name | Type | Description |
|--------|------|--|
| CardID | u8 | assigned by DIP/ROTARY switch(0x0-0xF) |

Output:

| Name | Type | Description |
|------------|------|--|
| Version[2] | u8 | the firmware version x.y x = Version[1] y = Version[0] |

9.2 I/O Port R/W

Before using an input port, if you already know the maximum response time of the input signal you can setup the debounce time to filter out the undesired noise signal and get a noise-free signal. If you do not know the exact response, please use the conservative setting i.e. 100Hz debounce (sample rate 200Hz) is a common choice.

Use *DIO3264B_debounce_time_set()* to configure the debounce time.

DIO3264B_debounce_time_read() to read back the configuration data.

To match the logic polarity of your software, DIO3264B also provides the input polarity configuration; use

DIO3264B_port_polarity_set() to configure the polarity of each input of port,

DIO3264B_port_polarity_read() to read back the polarity of each input of port.

For the bitwise polarity setting or read back, use

DIO3264B_point_polarity_set() to configure the polarity of input;

DIO3264B_point_polarity_read() to read back the polarity of input.

For the port input, use:

DIO3264B_port_read() to read a byte data from I/O port,

For bitwise control, use

DIO3264B_point_read() to read I/O bit,

The input points (IN0~IN15) provide interrupt function to have fast response of input transition. Please refer the 8.7 interrupt function section for detail.

● **DIO3264B debounce time set**

Format: u32 status = DIO3264B_debounce_time_set(u8 CardID , u8 port ,
u8 debounce_time)

Purpose: Set the input port debounce time

Parameters:

Input:

| Name | Type | Description |
|---------------|------|--|
| CardID | u8 | assigned by DIP/ROTARY switch(0x0-0xF) |
| port | u8 | port number 0: input port0 for IN07-IN00 1: input port1 for IN15-IN08 2: input port2 for IN23-IN16 3: input port3 for IN31-IN24 4: input port4for IN39-IN32 5: input port5 for IN47-IN40 6: input port6 for IN55-IN48 7: input port7 for IN63-IN56 |
| debounce_time | u8 | Debounce time selection: 0: no debounce 1: drop under 10ms pulse (default,100Hz) 2: drop under 5ms pulse(200Hz) 3: drop under 1ms pulse(1KHz) 4: drop under 0.1ms pulse(10KHz) |

● **DIO3264B debounce time read**

Format: u32 status = DIO3264B_debounce_time_read(u8 CardID , u8 port ,
u8 * debounce_time)

Purpose: Read back the input port debounce time

Parameters:

Input:

| Name | Type | Description |
|--------|------|--|
| CardID | u8 | assigned by DIP/ROTARY switch(0x0-0xF) |
| port | u8 | port number 0~7 |

Output:

| Name | Type | Description |
|---------------|------|--|
| debounce_time | u8 | Debounce time selection: 0: no debounce 1: drop under 10ms pulse (default,100Hz) 2: drop under 5ms pulse(200Hz) 3: drop under 1ms pulse(1KHz) 4: drop under 0.1ms pulse(10KHz) |

● **DIO3264B port polarity set**

Format: u32 status = DIO3264B_port_polarity_set(u8 CardID, u8 port , u8 polarity)

Purpose: Sets the I/O port polarity.

Parameters:

Input:

| Name | Type | Description |
|----------|------|--|
| CardID | u8 | assigned by DIP/ROTARY switch(0x0-0xF) |
| port | u8 | port number 0: input port0 for IN07-IN00 1: input port1 for IN15-IN08 2: input port2 for IN23-IN16 3: input port3 for IN31-IN24 4: input port4for IN39-IN32 5: input port5 for IN47-IN40 6: input port6 for IN55-IN48 7: input port7 for IN63-IN56 |
| polarity | u8 | bitmap of polarity values take port 1 as example: bit7: IN15 ... bit0: IN08 bit data =0, normal polarity (default) bit data =1, invert polarity |

● **DIO3264B port polarity read**

Format: u32 status = DIO3264B_port_polarity_read(u8 CardID , u8 port , u8 *polarity)

Purpose: Read the I/O port polarity.

Parameters:

Input:

| Name | Type | Description |
|--------|------|--|
| CardID | u8 | assigned by DIP/ROTARY switch(0x0-0xF) |
| port | u8 | port number 0~7 |

Output:

| Name | Type | Description |
|----------|------|---|
| polarity | u8 | bitmap of polarity values take port 6 as example: bit7: IN48 ... bit0: IN55 bit data =0, normal polarity (default) bit data =1, invert polarity |

● **DIO3264B_point_polarity_set**

Format: u32 status = DIO3264B_point_polarity_set(u8 CardID, u8 port , u8 point , u8 state)

Purpose: Sets the I/O point polarity.

Parameters:

Input:

| Name | Type | Description |
|--------|------|--|
| CardID | u8 | assigned by DIP/ROTARY switch(0x0-0xF) |
| port | u8 | port number 0: input port0 for IN07-IN00 1: input port1 for IN15-IN08 2: input port2 for IN23-IN16 3: input port3 for IN31-IN24 4: input port4for IN39-IN32 5: input port5 for IN47-IN40 6: input port6 for IN55-IN48 7: input port7 for IN63-IN56 |
| point | u8 | point number 0~7 take port 5 as example, 7: IN40 ... 0: IN47 |
| state | u8 | 0, normal polarity (default) 1, invert polarity |

● **DIO3264B_point_polarity_read**

Format: u32 status = DIO3264B_point_polarity_read(u8 CardID , u8 port , u8 point , u8 *state)

Purpose: Read the I/O point polarity.

Parameters:

Input:

| Name | Type | Description |
|--------|------|--|
| CardID | u8 | assigned by DIP/ROTARY switch(0x0-0xF) |
| port | u8 | port number 0~7 |
| point | u8 | point number 0~7 take port 4 as example, 7: IN32 ... 0: IN39 |

Output:

| Name | Type | Description |
|-------|------|--|
| state | u8 | 0, normal polarity (default) 1, invert polarity |

● **DIO3264B port read**

Format: u32 status =DIO3264B_port_read(u8 CardID, u8 port, u8 *data)

Purpose: Read input port register data.

Parameters:

Input:

| Name | Type | Description |
|--------|------|--|
| CardID | u8 | assigned by DIP/ROTARY switch(0x0-0xF) |
| port | u8 | port number 0: input port0 for IN07-IN00 1: input port1 for IN15-IN08 2: input port2 for IN23-IN16 3: input port3 for IN31-IN24 4: input port4for IN39-IN32 5: input port5 for IN47-IN40 6: input port6 for IN55-IN48 7: input port7 for IN63-IN56 |

Output:

| Name | Type | Description |
|------|------|---------------------|
| data | u8 | input values: b7~b0 |

● **DIO3264B point read**

Format: u32 status =DIO3264B_point_read(u8 CardID, u8 port , u8 point , u8 *state)

Purpose: Read input point register data.

Parameters:

Input:

| Name | Type | Description |
|--------|------|--|
| CardID | u8 | assigned by DIP/ROTARY switch(0x0-0xF) |
| port | u8 | port number 0: input port0 for IN07-IN00 1: input port1 for IN15-IN08 2: input port2 for IN23-IN16 3: input port3 for IN31-IN24 4: input port4for IN39-IN32 5: input port5 for IN47-IN40 6: input port6 for IN55-IN48 7: input port7 for IN63-IN56 |
| point | u8 | point number 0~7 |

Output:

| Name | Type | Description |
|-------|------|---|
| state | u8 | state of output point 0: inactive 1: active |

9.3 Input Counter (Only valid for DIO3264B)

The DIO3264B IN0~IN7 inputs can work as counter input to 16bit COUNTER0 ~ COUNTER7.

The counter model is shown as follows:

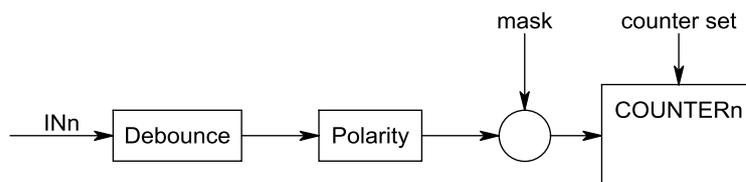


fig. 9.1 counter function model

From the model, you can see the input polarity and debounce block, they are the same as general purpose input (Refer *DIO3264B_port_polarity_set()*, *DIO3264B_debounce_time_set()*). Mask and counter set are dedicated function of counter. Each counter can be mask off function (stop counting input signal and keep the counter value) or set it to any value.

To use the counter function, the most common is read or set the counter value.

DIO3264B_input_counter_all_set() to set values to all counters (set 0 value functions as counter reset) or set single counter by:

DIO3264B_input_counter_all_read() or single counter value by:

DIO3264B_input_counter_set() and read back all counters' value by:

DIO3264B_input_counter_read()

If any counter you want to temporary stop or work, you can switch the mask ON/OFF by:

DIO3264B_input_counter_mask_set() and read back by

DIO3264B_input_counter_mask_read()

All the counter function can be enable or disable (similar to real counter power off and the counter value will set to 0) by:

DIO3264B_input_counter_control_set() and read back to check the status by:

DIO3264B_input_counter_control_read()

● **DIO3264B input counter all set**

Format: u32 status = DIO3264B_input_counter_all_set(u8 CardID, u16 data[8])

Purpose: set input counters' data.

Parameters:

Input:

| Name | Type | Description |
|---------|------|---|
| CardID | u8 | assigned by DIP/ROTARY switch(0x0-0xF) |
| data[8] | u16 | data to be set to counters data[7]: for COUNTER7 ... data[0]: for COUNTER0 |

*Set counter to '0' is equivalent to counter clear.

● **DIO3264B input counter all read**

Format: u32 status = DIO3264B_input_counter_all_read(u8 CardID, u16 data[8])

Purpose: To read input counters' data.

Parameters:

Input:

| Name | Type | Description |
|--------|------|--|
| CardID | u8 | assigned by DIP/ROTARY switch(0x0-0xF) |

Output:

| Name | Type | Description |
|---------|------|---|
| data[8] | u16 | data set to counters data[7]: for COUNTER7 ... data[0]: for COUNTER0 |

● **DIO3264B input counter set**

Format: u32 status = DIO3264B_input_counter_set(u8 CardID, u8 index, u16 data)

Purpose: set input counter's datum.

Parameters:

Input:

| Name | Type | Description |
|--------|------|--|
| CardID | u8 | assigned by DIP/ROTARY switch(0x0-0xF) |
| index | u8 | counter index 7: for COUNTER7 ... 0: for COUNTER0 |
| data | u16 | datum to be set to counter |

*Set counter to '0' is equivalent to counter clear.

● **DIO3264B input counter read**

Format: u32 status = DIO3264B_input_counter_read(u8 CardID,u8 index, u16 *data)

Purpose: To read input counter's datum.

Parameters:

Input:

| Name | Type | Description |
|--------|------|--|
| CardID | u8 | assigned by DIP/ROTARY switch(0x0-0xF) |
| index | u8 | counter index 7: for COUNTER7 ... 0: for COUNTER0 |

Output:

| Name | Type | Description |
|------|------|-----------------|
| data | u16 | counter's datum |

● **DIO3264B input counter mask set**

Format: u32 status = DIO3264B_input_counter_mask_set(u8 CardID, u8 mask)

Purpose: set input counters' operation mask.

Parameters:

Input:

| Name | Type | Description |
|--------|------|--|
| CardID | u8 | assigned by DIP/ROTARY switch(0x0-0xF) |
| mask | u8 | bitmap of input mask value bit7: for COUNTER7 ... bit0: for COUNTER0 If corresponding bit =0, mask off the input, counter will stop and keep the counting value If corresponding bit =1, counter counts the input (if the counter is enabled) |

*counter mask off is equivalent to 'Halt' counter operation.

● **DIO3264B input counter mask read**

Format: u32 status = DIO3264B_input_counter_mask_read(u8 CardID,u8 * mask)

Purpose: To read input counter operation mask.

Parameters:

Input:

| Name | Type | Description |
|--------|------|--|
| CardID | u8 | assigned by DIP/ROTARY switch(0x0-0xF) |

Output:

| Name | Type | Description |
|------|------|--|
| mask | u8 | bitmap of input mask value bit7: for COUNTER7 ... bit0: for COUNTER0 If corresponding bit =0, mask off the input, counter will stop and keep the counting value If corresponding bit =1, counter counts the input (if the counter is enabled) |

● **DIO3264B input counter control set**

Format: u32 status = DIO3264B_input_counter_control_set(u8 CardID, u8 control)

Purpose: set input counter control.

Parameters:

Input:

| Name | Type | Description |
|---------|------|---|
| CardID | u8 | assigned by DIP/ROTARY switch(0x0-0xF) |
| control | u8 | COUNTER control: 0: disable, all counter stops and clear to 0 1: enable, counters work as input trigger (if no mask) |

● **DIO3264B input counter control read**

Format: u32 status = DIO3264B_input_counter_control_read(u8 CardID, u8 *control)

Purpose: To read input counter control status

Parameters:

Input:

| Name | Type | Description |
|--------|------|--|
| CardID | u8 | assigned by DIP/ROTARY switch(0x0-0xF) |

Output:

| Name | Type | Description |
|---------|------|---|
| control | u8 | COUNTER control: 0: disable, all counter stops and clear to 0 1: enable, counters work as input trigger (if no mask) |

9.4 TTL I/O Port R/W

DIO3264B has not only isolated input/output ports but it also provides 2 TTL I/O ports which are more flexible for non-isolated application. The ports can be configured as input or output on port base. The port can be set at normal high or normal low voltage during power on by the on card jumper JP1 and JP2. (Refer Hardware manual, chapter 8 Hardware settings)

To configure the port as input or output by:

DIO3264B_TTL_IO_config_set() and read back the configuration by:

DIO3264B_TTL_IO_config_read().

To change the polarity as you need by:

DIO3264B_TTL_IO_polarity_set() and read back to verify by:

DIO3264B_TTL_IO_polarity_read().

For the bitwise polarity set and read, use:

DIO3264B_TTL_IO_point_polarity_set() and read back to verify by:

DIO3264B_TTL_IO_point_polarity_read().

At noisy environment, maybe you need debounce function to keep the signal integrity; TTL IO also provides digital input debounce function. There are 4 ranges: 100Hz, 200Hz, 1KHz ... up to 10MHz and no debounce to select for your application, use:

DIO3264B_TTL_IO_debounce_time_set() to set the adequate time constant to drop out the noise and read back to check the setting by:

DIO3264B_TTL_IO_debounce_time_read().

After the configuration is complete, you can enable the port to function or disable it any time you want, the output of the disabled port will remain at high or low depends on the jumper setting. Use:

DIO3264B_TTL_IO_enable() to enable the port and

DIO3264B_TTL_IO_disable() to disable the port.

The TTL I/O port can use:

DIO3264B_TTL_IO_port_set() to output data and input data by:

DIO3264B_TTL_IO_port_read().

For the bitwise point output, use:

DIO3264B_TTL_IO_point_set() and point input by:

DIO3264B_TTL_IO_point_read().

● **DIO3264B TTL IO config set**

Format: u32 status =DIO3264B_TTL_IO_config_set (u8 CardID, u8 port, u8 config)

Purpose: Set port configuration.

Parameters:

Input:

| Name | Type | Description |
|--------|------|---|
| CardID | u8 | assigned by DIP/ROTARY switch(0x0-0xF) |
| port | u8 | port number 0: port0 , IO07~IO00 1: port1 , IO17~IO10 |
| config | u8 | 0: output port (default) 1: input port |

● **DIO3264B TTL IO config read**

Format: u32 status =DIO3264B_TTL_IO_config_read (u8 CardID, u8 port, u8 *config, u8 *control)

Purpose: read port configure and control status.

Parameters:

Input:

| Name | Type | Description |
|--------|------|---|
| CardID | u8 | assigned by DIP/ROTARY switch(0x0-0xF) |
| port | u8 | port number 0: port0 , IO07~IO00 1: port1 , IO17~IO10 |

Output:

| Name | Type | Description |
|---------|------|---|
| config | u8 | 0: output port (default) 1: input port |
| control | u8 | 0: Disable 1: Enable |

● **DIO3264B TTL IO polarity set**

Format: u32 status =DIO3264B_TTL_IO_polarity_set (u8 CardID, u8 port, u8 polarity)

Purpose: Sets the I/O polarity of port0~ port1

Parameters:

Input:

| Name | Type | Description |
|----------|------|---|
| CardID | u8 | assigned by DIP/ROTARY switch(0x0-0xF) |
| port | u8 | port number 0: port0 , IO07~IO00 1: port1 , IO17~IO10 |
| polarity | u8 | polarity values. take port1 as example: bit7: IO17 ... bit0: IO10 bit data =0, normal polarity bit data =1, invert polarity |

● **DIO3264B TTL IO polarity read**

Format: u32 status = DIO3264B_TTL_IO_polarity_read (u8 CardID, u8 port, u8 * polarity)

Purpose: Read the I/O polarity of the port0~port1.

Parameters:

Input:

| Name | Type | Description |
|--------|------|---|
| CardID | u8 | assigned by DIP/ROTARY switch(0x0-0xF) |
| port | u8 | port number 0: port0 , IO07~IO00 1: port1 , IO17~IO10 |

Output:

| Name | Type | Description |
|----------|------|---|
| polarity | u8 | polarity values. take port0 as example: bit7: IO07 ... bit0: IO00 bit data =0, normal polarity bit data =1, invert polarity |

● **DIO3264B TTL IO point polarity set**

Format: u32 status =DIO3264B_TTL_IO_point_polarity_set (u8 CardID, u8 port, u8 point, u8 state)

Purpose: Sets the I/O point polarity of port0~ port1

Parameters:

Input:

| Name | Type | Description |
|--------|------|---|
| CardID | u8 | assigned by DIP/ROTARY switch(0x0-0xF) |
| port | u8 | port number 0: port0 , IO00~IO00 1: port1 , IO17~IO10 |
| point | u8 | point number 0~7 take port0 as example: 7: IO07 ... 0: IO00 |
| state | u8 | polarity value. bit data =0, normal polarity bit data =1, invert polarity |

● **DIO3264B TTL IO point polarity read**

Format: u32 status = DIO3264B_TTL_IO_point_polarity_read (u8 CardID, u8 port, u8 point, u8 * state)

Purpose: Read the I/O point polarity of the port0~port1.

Parameters:

Input:

| Name | Type | Description |
|--------|------|---|
| CardID | u8 | assigned by DIP/ROTARY switch(0x0-0xF) |
| port | u8 | port number 0: port0 , IO07~IO00 1: port1 , IO17~IO10 |
| point | u8 | point number 0~7 take port1 as example: 7: IO17 ... 0: IO10 |

Output:

| Name | Type | Description |
|-------|------|---|
| state | u8 | polarity value. bit data =0, normal polarity bit data =1, invert polarity |

● **DIO3264B TTL IO debounce time set**

Format: u32 status = DIO3264B_TTL_IO_debounce_time_set (u8 CardID,u8 port ,
u8 debounce_time)

Purpose: debounce time of the TTL I/O port signal

Parameters:

Input:

| Name | Type | Description |
|---------------|------|--|
| CardID | u8 | assigned by DIP/ROTARY switch(0x0-0xF) |
| port | u8 | port number 0: port0 , IO07~IO00 1: port1 , IO17~IO10 |
| debounce_time | u8 | Debounce time selection: 0: no debounce 1: filter out duration less than 10ms(100Hz) 2: filter out duration less than 5ms(200Hz) 3: filter out duration less than 1ms(1KHz) 4: filter out duration less than 100us(10KHz) (default) 5: filter out duration less than 20us(50KHz) 6: filter out duration less than 10us(100KHz) 7: filter out duration less than 2us(500KHz) 8: filter out duration less than 1us(1MHz) 9: filter out duration less than 0.5us(2MHz) 10: filter out duration less than 0.25us(4MHz) 11: filter out duration less than 0.125us(8MHz) 12: filter out duration less than 0.01us(10MHz) |

Note: only valid for TTL port configured as input

● **DIO3264B TTL IO debounce time read**

Format: u32 status = DIO3264B_TTL_IO_debounce_time_read (u8 CardID,u8 port , u8 *debounce_time)

Purpose: To read back configuration of debounce mode

Parameters:

Input:

| Name | Type | Description |
|--------|------|---|
| CardID | u8 | assigned by DIP/ROTARY switch(0x0-0xF) |
| port | u8 | port number 0: port0 , IO07~IO10 1: port1 , IO17~IO10 |

Output:

| Name | Type | Description |
|---------------|------|---|
| debounce_time | u8 | Debounce time selection: 0: no debounce 1: filter out duration less than 10ms(100Hz) 2: filter out duration less than 5ms(200Hz) 3: filter out duration less than 1ms(1KHz) 4: filter out duration less than 100us(10KHz) (default) 5: filter out duration less than 20us(50KHz) 6: filter out duration less than 10us(100KHz) 7: filter out duration less than 2us(500KHz) 8: filter out duration less than 1us(1MHz) 9: filter out duration less than 0.5us(2MHz) 10: filter out duration less than 0.25us(4MHz) 11: filter out duration less than 0.125us(8MHz) 12: filter out duration less than 0.01us(10MHz) |

● **DIO3264B TTL IO enable**

Format: u32 status =DIO3264B_TTL_IO_enable (u8 CardID, u8 port)

Purpose: Enable TTL IO. Only enabled port can be input or output.

Parameters:

Input:

| Name | Type | Description |
|--------|------|---|
| CardID | u8 | assigned by DIP/ROTARY switch(0x0-0xF) |
| port | u8 | port number 0: port0 , IO07~IO00 1: port1 , IO17~IO10 |

● **DIO3264B TTL IO disable**

Format: u32 status =DIO3264B_TTL_IO_disable (u8 CardID, u8 port)

Purpose: Disable TTL IO. The output will be high or low depends on the JP1, JP2 setting.

Parameters:

Input:

| Name | Type | Description |
|--------|------|---|
| CardID | u8 | assigned by DIP/ROTARY switch(0x0-0xF) |
| port | u8 | port number 0: port0 , IO07~IO00 1: port1 , IO17~IO10 |

● **DIO3264B TTL IO port set**

Format: u32 status = DIO3264B_TTL_IO_port_set (u8 CardID,u8 port, u8 data)

Purpose: Sets the output data.

Parameters:

Input:

| Name | Type | Description |
|--------|------|--|
| CardID | u8 | assigned by DIP/ROTARY switch(0x0-0xF) |
| port | u8 | port number 0: port0 , IO07~IO00 1: port1 , IO17~IO10 |
| data | u8 | bitmap of output values take port0 as example: bit7: IO07 ... bit0: IO00 |

Note: The physical output will depend on the polarity you configured.

● **DIO3264B TTL IO port read**

Format: u32 status = DIO3264B_TTL_IO_port_read (u8 CardID , u8 port , u8 *data)

Purpose: Read the output data.

Parameters:

Input:

| Name | Type | Description |
|--------|------|---|
| CardID | u8 | assigned by DIP/ROTARY switch(0x0-0xF) |
| port | u8 | port number 0: port0 , IO07~IO00 1: port1 , IO17~IO10 |

Output:

| Name | Type | Description |
|------|------|---|
| data | u8 | bitmap of port values port1 as example: bit7: IO17 ... bit0: IO10 |

Note: The physical output will depend on the polarity you configured.

● **DIO3264B TTL IO point set**

Format: u32 status =DIO3264B_TTL_IO_point_set (u8 CardID, u8 port , u8 point, u8 state)

Purpose: Sets the bit data of output port.

Parameters:

Input:

| Name | Type | Description |
|--------|------|---|
| CardID | u8 | assigned by DIP/ROTARY switch(0x0-0xF) |
| port | u8 | port number 0: port0 , IO07~IO00 1: port1 , IO17~IO10 |
| point | u8 | point number 0~7 take port0 as example: 7: IO07 ... 0: IO00 |
| state | u8 | point of output state 0: inactive 1: active |

Note: The physical output will depend on the polarity you configured.

● **DIO3264B TTL IO point read**

Format: u32 status =DIO3264B_TTL_IO_point_read (u8 CardID, u8 port , u8 point, u8 *state)

Purpose: Read the output port state.

Parameters:

Input:

| Name | Type | Description |
|--------|------|---|
| CardID | u8 | assigned by DIP/ROTARY switch(0x0-0xF) |
| port | u8 | port number 0: port0 , IO07~IO00 1: port1 , IO17~IO10 |
| point | u8 | point number 0~7 take port1 as example: 7: IO17 ... 0: IO10 |

Output:

| Name | Type | Description |
|-------|------|---|
| state | u8 | point of output state 0: inactive 1: active |

Note: The physical output will depend on the polarity you configured.

9.5 Timer function (Only valid for DIO3264B)

The timer works based on the 1us clock to give an accuracy counting of time period. It is a 32bit counter. At the end of time period, it can generate an interrupt to trigger event to request service. The timer block function shown as follows:

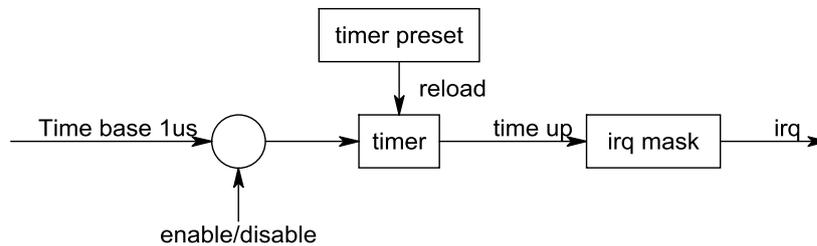


fig. 9.2 timer function model

You can set the timer constant by

DIO3264B_timer_set() and use
DIO3264B_timer_start() to star its operation,
DIO3264B_timer_stop() to stop operation.

For the timer related registers use:

DIO3264B_timer_read() to read back registers.

The timer can also trigger interrupt at timer up, please refer to 8.7 interrupt function for detail.

● **DIO3264B timer set**

Format: `u32 status = DIO3264B_timer_set(u8 CardID, u32 time_constant)`

Purpose: set time constant.

Parameters:

Input:

| Name | Type | Description |
|---------------|------|--|
| CardID | u8 | assigned by DIP/ROTARY switch(0x0-0xF) |
| time_constant | u32 | time_constant based on 1us time base |

Note:

1. Time constant is based on 1us clock, period $T = (\text{time_constant} + 1) * 1\text{us}$
2. If you also enable the timer interrupt, the period T must at least larger than the system interrupt response time else the system will be hanged by excess interrupts.

● **DIO3264B timer start**

Format: `u32 status = DIO3264B_timer_start (u8 CardID)`

Purpose: start timer function.

Parameters:

Input:

| Name | Type | Description |
|--------|------|--|
| CardID | u8 | assigned by DIP/ROTARY switch(0x0-0xF) |

● **DIO3264B timer stop**

Format: u32 status = DIO3264B_timer_stop (u8 CardID)

Purpose: stop timer function.

Parameters:

Input:

| Name | Type | Description |
|--------|------|--|
| CardID | u8 | assigned by DIP/ROTARY switch(0x0-0xF) |

● **DIO3264B timer read**

Format: u32 status= DIO3264B_timer_read (u8 CardID, u8 index, u32 * data)

Purpose: Read back the setting of timer related registers

Parameters:

Input:

| Name | Type | Description |
|--------|------|---|
| CardID | u8 | assigned by DIP/ROTARY switch(0x0-0xF) |
| index | u8 | 0: Timer start status 1: Time constant (preset data) 2: Current time data |

Output:

| Name | Type | Description |
|------|------|---|
| data | u32 | if index=0, data=0, Timer stops data=1, Timer run if index=1, data=1~4294967295, the preset time constant if index=2, data=0~4294967295, the time on the fly |

9.6 Interrupt function (superset of DIO3264A)

The DIO3264B card provides timer and inputs IN0 ~ IN15 as interrupt sources. The interrupt will trigger the system to get a quick service.

To use interrupt function, we must have some ideas of the function in advance:

1. The interrupt function is simulated by the system event. It can run on user's level.
2. The interrupt function is suggested to be as quick as possible and not to disturb the normal system operation.

In practice, we must prepare interrupt service routine first. It is the function you want to run after the interrupt occurs. Use

DIO3264B_IRQ_process_link() then setup the IRQ mask for the interrupt by:

DIO3264B_IRQ_mask_set() to select IN0~IN15 as source of IRQ.

DIO3264B_IRQ_mask_read()

After setup, you can enable the IRQ by:

DIO3264B_IRQ_enable() and also you can disable IRQ by:

DIO3264B_IRQ_disable()

On the service routine, you can check the interrupt source (if multiple interrupt source) by:

DIO3264B_IRQ_status_read(), if you do not use IRQ function or the sources you have mask off, you can still get the information for polling process.

● **DIO3264B_IRQ_process_link**

Format: u32 status = DIO3264B_IRQ_process_link(u8 CardID,
void (__stdcall *callbackAddr)(u8 CardID))

Purpose: Link IRQ service routine to driver

Parameters:

Input:

| Name | Type | Description |
|--------------|------|--|
| CardID | u8 | assigned by DIP/ROTARY switch(0x0-0xF) |
| callbackAddr | void | callback address of service routine |

● **DIO3264B IRQ mask set**

Format: u32 status = DIO3264B_IRQ_mask_set(u8 CardID, u32 Data)

Purpose: Mask interrupt from timer and IN0~IN15

Parameters:

Input:

| Name | Type | Description |
|--------|------|--|
| CardID | u8 | assigned by DIP/ROTARY switch(0x0-0xF) |
| Data | u32 | bit00: 1, irq source from IN0 bit01: 1, irq source from IN1 bit02: 1, irq source from IN2 bit03: 1, irq source from IN3 bit04: 1, irq source from IN4 bit05: 1, irq source from IN5 bit06: 1, irq source from IN6 bit07: 1, irq source from IN7 bit08: 1, irq source from IN8 bit09: 1, irq source from IN9 bit10: 1, irq source from IN10 bit11: 1, irq source from IN11 bit12: 1, irq source from IN12 bit13: 1, irq source from IN13 bit14: 1, irq source from IN14 bit15: 1, irq source from IN15 bit16: 1, irq source from T/C If corresponding bit =0, mask off the interrupt |

● **DIO3264B IRQ mask read**

Format: u32 status = DIO3264B_IRQ_mask_read(u8 CardID, u32 *Data)

Purpose: Read Mask interrupt from timer and IN0~IN15

Parameters:

Input:

| Name | Type | Description |
|--------|------|--|
| CardID | u8 | assigned by DIP/ROTARY switch(0x0-0xF) |

Output:

| Name | Type | Description |
|------|------|-------------------|
| Data | u32 | the same as above |

● **DIO3264B IRQ enable**

Format: u32 status = DIO3264B_IRQ_enable(u8 CardID, HANDLE *phEvent)

Purpose: Enable interrupt from timer and IN0~IN15

Parameters:

Input:

| Name | Type | Description |
|--------|------|--|
| CardID | u8 | assigned by DIP/ROTARY switch(0x0-0xF) |

Output:

| Name | Type | Description |
|---------|--------|--------------|
| phEvent | HANDLE | event handle |

● **DIO3264B IRQ disable**

Format: u32 status = DIO3264B_IRQ_disable(u8 CardID)

Purpose: Disable interrupt from timer and IN0~IN15

Parameters:

Input:

| Name | Type | Description |
|--------|------|--|
| CardID | u8 | assigned by DIP/ROTARY switch(0x0-0xF) |

● **DIO3264B IRQ status read**

Format: u32 status = DIO3264B_IRQ_status_read(u8 CardID, u32 *Event_Status)

Purpose: To read back the interrupt source to identify

Parameters:

Input:

| Name | Type | Description |
|--------|------|--|
| CardID | u8 | assigned by DIP/ROTARY switch(0x0-0xF) |

Output:

| Name | Type | Description |
|--------------|------|---|
| Event_Status | u32 | bit00: 1, irq source from IN0 bit01: 1, irq source from IN1 bit02: 1, irq source from IN2 bit03: 1, irq source from IN3 bit04: 1, irq source from IN4 bit05: 1, irq source from IN5 bit06: 1, irq source from IN6 bit07: 1, irq source from IN7 bit08: 1, irq source from IN8 bit09: 1, irq source from IN9 bit10: 1, irq source from IN10 bit11: 1, irq source from IN11 bit12: 1, irq source from IN12 bit13: 1, irq source from IN13 bit14: 1, irq source from IN14 bit15: 1, irq source from IN15 bit16: 1, irq source from T/C |

Note: The status does not affect by the IRQ mask on or off If you do not use the interrupt function, you can use the status for polling purpose to take action.

10. Dll list

| | Function Name | Description |
|-----|--|--|
| 1. | DIO3264B_initial() | DIO3264B initial |
| 2. | DIO3264B_close() | DIO3264B close |
| 3. | DIO3264B_info() | get OS. assigned address |
| 4. | DIO3264B_firmware_version_read() | Read device firmware version |
| 5. | DIO3264B_debounce_time_set() | setup input port debounce time |
| 6. | DIO3264B_debounce_time_read() | read back input port debounce time |
| 7. | DIO3264B_port_polarity_set() | setup port polarity |
| 8. | DIO3264B_port_polarity_read() | read back port polarity |
| 9. | DIO3264B_point_polarity_set() | setup point polarity |
| 10. | DIO3264B_point_polarity_read() | read back point polarity |
| 11. | DIO3264B_port_read() | read port data (byte) |
| 12. | DIO3264B_point_read() | read output point state (bit) |
| 13. | DIO3264B_input_counter_all_set() | set all input counters' data |
| 14. | DIO3264B_input_counter_all_read() | read all input counters' data |
| 15. | DIO3264B_input_counter_set() | set one input counters' datum |
| 16. | DIO3264B_input_counter_read() | read one input counters' datum |
| 17. | DIO3264B_input_counter_mask_set() | set input counters' operation mask |
| 18. | DIO3264B_input_counter_mask_read() | read back input counters' operation mask |
| 19. | DIO3264B_input_counter_control_set() | set input counter control |
| 20. | DIO3264B_input_counter_control_read() | read back input counter control status |
| 21. | DIO3264B_TTL_IO_config_set() | setup TTL port I/O configuration |
| 22. | DIO3264B_TTL_IO_config_read() | read back TTL port I/O configuration |
| 23. | DIO3264B_TTL_IO_polarity_set() | setup TTL port polarity |
| 24. | DIO3264B_TTL_IO_polarity_read() | read back TTL port polarity |
| 25. | DIO3264B_TTL_IO_point_polarity_set() | setup TTL point polarity |
| 26. | DIO3264B_TTL_IO_point_polarity_read() | read back TTL point polarity |
| 27. | DIO3264B_TTL_IO_debounce_time_set() | setup TTL port input debounce time |
| 28. | DIO3264B_TTL_IO_debounce_time_read() | read back TTL port input debounce time |
| 29. | DIO3264B_TTL_IO_enable() | enable TTL IO function |
| 30. | DIO3264B_TTL_IO_disable() | disable TTL IO function |
| 31. | DIO3264B_TTL_IO_port_set() | set TTL IO port data |
| 32. | DIO3264B_TTL_IO_port_read() | read TTL IO port data |
| 33. | DIO3264B_TTL_IO_point_set() | set TTL IO point data |
| 34. | DIO3264B_TTL_IO_point_read() | read TTL IO point data |
| 35. | DIO3264B_timer_set() | set timer time constant |
| 36. | DIO3264B_timer_start() | start timer function |
| 37. | DIO3264B_timer_stop() | stop timer function |
| 38. | DIO3264B_timer_read() | read timer related registers |
| 39. | DIO3264B_IRQ_process_link() | link interrupt service routine to driver |
| 40. | DIO3264B_IRQ_mask_set() | set interrupt mask |
| 41. | DIO3264B_IRQ_mask_read() | read interrupt mask |
| 42. | DIO3264B_IRQ_enable() | enable interrupt function |
| 43. | DIO3264B_IRQ_disable() | disable interrupt function |
| 44. | DIO3264B_IRQ_status_read() | read back IRQ status |

11. Port-point reference table

11.1 DIO3264B I/O Port-Point table

| <u>DIO3264B I/O Port table</u> | | | | | | | | |
|---|---------------------|---------------------|---------------------|---------------------|---------------------|---------------------|---------------------|---------------------|
| Bit Port | <i>Bit 7</i> | <i>Bit 6</i> | <i>Bit 5</i> | <i>Bit 4</i> | <i>Bit 3</i> | <i>Bit 2</i> | <i>Bit 1</i> | <i>Bit 0</i> |
| <i>Port 0</i> | IN 7 | IN 6 | IN 5 | IN 4 | IN 3 | IN 2 | IN 1 | IN 0 |
| <i>Port 1</i> | IN 15 | IN 14 | IN 13 | IN 12 | IN 11 | IN 10 | IN 9 | IN 8 |
| <i>Port 2</i> | IN 23 | IN 22 | IN 21 | IN 20 | IN 19 | IN 18 | IN 17 | IN 16 |
| <i>Port 3</i> | IN 31 | IN 30 | IN 29 | IN 28 | IN 27 | IN 26 | IN 25 | IN 24 |
| <i>Port 4</i> | IN 39 | IN 38 | IN 37 | IN 36 | IN 35 | IN 34 | IN 33 | IN 32 |
| <i>Port 5</i> | IN 47 | IN 46 | IN 45 | IN 44 | IN 43 | IN 42 | IN 41 | IN 40 |
| <i>Port 6</i> | IN 55 | IN 54 | IN 53 | IN 52 | IN 51 | IN 50 | IN 49 | IN 48 |
| <i>Port 7</i> | IN 63 | IN 62 | IN 61 | IN 60 | IN 59 | IN 58 | IN 57 | IN 56 |
| <u>DIO3264B TTL I/O Port table</u> | | | | | | | | |
| Bit Port | <i>Bit 7</i> | <i>Bit 6</i> | <i>Bit 5</i> | <i>Bit 4</i> | <i>Bit 3</i> | <i>Bit 2</i> | <i>Bit 1</i> | <i>Bit 0</i> |
| <i>Port 0</i> | IO 7 | IO 6 | IO 5 | IO 4 | IO 3 | IO 2 | IO 1 | IO 0 |
| <i>Port 1</i> | IO 15 | IO 14 | IO 13 | IO 12 | IO 11 | IO 10 | IO 9 | IO 8 |

12. DIO3264B Error codes summary

12.1 DIO3264B Error codes table

| Error Code | Symbolic Name | Description |
|-------------------|--------------------------|---|
| 0 | JSDRV_NO_ERROR | No error. |
| 2 | JSDRV_INIT_ERROR | Driver initial error |
| 3 | JSDRV_UNLOCK_ERROR | Security unlock failure |
| 4 | JSDRV_LOCK_COUNTER_ERROR | Dead lock, unlock failure more than 10 times |
| 5 | SDRV_SET_SECURITY_ERROR | Password overwrite error |
| 100 | DEVICE_RW_ERROR | Device Read/Write error |
| 101 | JSDRV_NO_CARD | No DIO3264B card on the system. |
| 102 | JSDRV_DUPLICATE_ID | DIO3264B CardID duplicate error. |
| 300 | JSDIO_ID_ERROR | Function input parameter error. CardID setting error, CardID doesn't match the DIP SW setting |
| 301 | PORT_ERROR | port parameter |
| 302 | POINT_ERROR | point parameter |
| 303 | DATA_ERROR | data parameter |
| 304 | STATE_ERROR | state parameter |
| 305 | MODE_ERROR | mode parameter |
| 306 | INDEX_ERROR | index parameter |
| 307 | CONFIG_ERROR | config parameter |
| 308 | CONTROL_ERROR | control parameter |
| 309 | TIME_ERROR | time parameter |
| 310 | POLARITY_ERROR | polarity parameter |